SOVEREIGN-CLASS

Entered Service: 2370

Overview: The *Sovereign*-class began development in the year 2365, and was initially planned to be the latest Starfleet exploratory vessels. Following the *U.S.S. Enterprise-D*'s encounter with the Borg, Starfleet altered the design to incorporate increased defensive systems, with the role of pure exploration being shifted to the *Nova* and *Intrepid*-class starships. The prototype vessel, the *U.S.S. Sovereign*, was launched on 2370 for testing. Following the class' successful trails, the *U.S.S. Enterprise-E* became the first true ship of the line. Proving to be highly successful against the Borg in the incursion of 2373, the *Sovereign*-class was hailed as an excellent balance of exploratory and tactical capabilities and was expected to be Starfleet's leading class well into the 25th century. As of 2373, it was Starfleet's most advanced vessel type.

Capabilities: Nearly seven hundred meters in length, *Sovereign*-class vessels are not as large as *Galaxy*-class starships accomodating a standard crew size of 850 but are capable of transporting almost 7,000 people during an emergency. The *Sovereign*-class followed the now classical design of Federation vessels, and consisted of two hull sections: a saucer-shaped primary hull and a secondary hull mounted with twin warp nacelles. The class featured a warp drive modified to limit warp drive's damaging effects on subspace without the necessity of the *Intrepid*-class' variable geometry warp nacelles, and vessels of the class had a maximum speed of warp 9.975. The design has several weaponry enhancements over previous classes of starship: originally eleven phaser arrays were placed on key locations on the ship's hull – seven dorsal phaser arrays and four ventral arrays on the primary hull – and five torpedo launchers mounted across the hull. The initial design of the *Sovereign*-class employed a main turret located on the ventral section of the saucer supplemented by forward and aft twin-tube launchers at the bottom of the secondary hull. In 2379, following the *U.S.S. Enterprise-E*'s mission to Romulus, *Sovereign*-class vessels underwent a refit, adding additional phaser arrays and torpedo launchers. Like it's immediate design predecesor – the *Intrepid*-class – the computer systems on board *Sovereign*-class vessels were based on bio-neural gel packs. Computer systems were concentrated in two computer cores. The primary core was located directly below the main bridge on decks 6 through 8, while the secondary core was located in the engineering section on decks 15 through17, adjacent to the environmental control. The *Sovereign*-class had two sickbay facilities, with a primary care facility on deck 7 and a secondary facility on deck 16. The ship was also initially equipped with an Emergency Medical Hologram. Unlike it's predecesor, the *Galaxy*-class, *Sovereign*-class vessels did not have the extensive provisions for civilian personnel, and families were more limited in number.

SYSTEMS

COMMS	09	ENGINES	10	STRUCTURE	11
COMPUTERS	09	SENSORS	09	WEAPONS	11

DEPARTMENTS

COMMAND	+1	SECURITY	+1	SCIENCE	+1
CONN	—	ENGINEERING	—	MEDICINE	—

SCALE: 6

WEAPONRY:
- Phaser Arrays
- Photon Torpedoes
- Quantum Torpedoes
- Tractor Beam (Strength 5)

TALENTS

Sovereign-class starships have the following Talents:

- Emergency Medical Hologram
- Quantum Torpedoes
- Redundant Systems