

# ENSIGN ZYLE SH'AZONAN

Andorian

Female

Starfleet

## Biography

Ensign sh'Azonan graduated from Starfleet Academy with the highest recommendations, several new records in the engineering aptitude tests, and an eagerness for her first assignment aboard a starship. Many Academy professors have letters of recommendation in her file and Zyle formed strong friendships with the top graduates of her year. By all accounts, she was a model Starfleet Academy cadet and none of her colleagues worry that she will be anything but an exemplary Starfleet officer.



Image by STAvatars.net

In her heart, though, Zyle is wracked by uncertainty.

Part of it is the constant curse of successful people, imposter syndrome, which makes her think that all of her accomplishments are lucky breaks rather than something she deserves. In particular, her final exam for the Advanced Warp Theory course her last year saw her neck and neck with a fellow cadet to set the Academy's new record for fastest completion but the other cadet made a critical mistake and froze up. Everyone in the room agrees that Zyle was wonderful in the exam and would have won regardless but she feels like it was a fluke and quickly changes the subject when it comes up.

## Zyle for the 23<sup>rd</sup> Century

For campaigns set in the 23<sup>rd</sup> century, Zyle's connection to the *Treishya* could be a more immediate issue. As the Federation wars with Klingons and faces unknown threats on all sides, Andoria might become a political hotbed. None of the other details of her background need to be changed, but for GMs who want a name-drop she could be the granddaughter of Commander Shran from the *Enterprise* series.

Like Zyle, Shran (in the end) struggles to be a proud Andorian and also an advocate for inter-species cooperation. His biography, both before and after the Founding of the Federation, is certainly frequent reading for Zyle sh'Azonan in any era.

The real shadow in Zyle's mind, though, is the secret that she keeps from all of her friends and crewmates. Usually when she speaks of home, Zyle talks about her parents as industrialists who live on Andoria and rarely leave. This is true but the full story is that they are both avowed members of the *Treishya*, an Andorian separatist movement that has operated on the world since the 23<sup>rd</sup> century. They raised her to believe in the cause and wanted her to join the fight to remove Andoria from the Federation and restore autonomy. Not only did Zyle follow a different path but she joined Starfleet, the very force that the *Treishya* believes is oppressing the culture and glory of the Andorian people.

Since she left for the Academy, Zyle sh'Azonan has barely spoken to her parents and never gone home to visit. Someday, she knows, she'll have to return to Andoria and face up to this rift. While she's not willing to turn her family in to the Andorian authorities (they've only ever been political dissidents but others in the group have committed terrorist acts) she wants to repair her relationship someday. This is the real secret of her Academy career: her classmates think she's ambitious but in truth she just wants to prove that she was right in turning her back on her parents' belief.

## Statistics

Use the following statistics for a Notable or Major version of this character. The statistics note what changes are necessary for a Major NPC.

**TRAIT:** Andorian

**Stress:** 9    **Resistance:** 0

### VALUES:

- **This is My Chance**
- **Try to Fix It Yourself First** (Major NPC)

### ATTACKS:

For Major NPC, add 1♠ to each damage.

- **Unarmed Strike** (Melee, 2♠ Knockdown, 1H, Non-lethal)
- **Phaser type-I** (Ranged, 3♠, 1H, Charge, Hidden)
- **Escalation Phaser type-II** (Ranged, 4♠, 1H, Charge)

### ATTRIBUTES

<b>Control</b>	<b>10</b>	<b>Daring</b>	<b>11</b>
<b>Fitness</b>	<b>8</b>	<b>Insight</b>	<b>10</b>
<b>Presence</b>	<b>10</b>	<b>Reason</b>	<b>11</b>

### SPECIAL ABILITIES

- **Eager to Succeed:** While she's extremely skilled, Ensign sh'Azonan sometimes ends up charging ahead to finish a project without taking the time to inform others or track her progress. If Zyle purchases one or more d20s when attempting a task without anyone else's assistance, she may re-roll her dice pool.
- **Untapped Potential** (Talent, p. 118)

### DISCIPLINES

<b>Command</b>	<b>02</b>	<b>Conn</b>	<b>01</b>
<b>Security</b>	<b>00</b>	<b>Engineering</b>	<b>03</b>
<b>Science</b>	<b>02</b>	<b>Medicine</b>	<b>01</b>

For Major NPC add +1 to Conn, Security, Science, and Medicine. This also adds +1 to Stress.

### FOCUSES:

- **Computers**
- **Warp Field Dynamics**
- **Honorable Service** (Major NPC)
- **Reverse Engineering** (Major NPC)