

DAEDALUS-CLASS

Entered Service: 2140. *Daedalus*-class starships were officially retired in 2196, but some remained in service until the 2270s.

Overview: The *Daedalus*-class was an early class of United Earth Starfleet vessel, created during the early years of space exploration, prior to the completion of the NX Program and the creation of the Warp 5 engine. *Daedalus* science vessels were used to survey systems neighbouring Earth, as well as transport individuals to nearby systems, such as Vulcan and Denobula. The class would have faded from history if not for the war with the Romulan Star Empire, which gave the class a new lease on life: new *Daedalus*-class ships, even ones upgraded with technology from the NX Program, could be built roughly three times faster than *NX*-class vessels. With wartime pressure on Starfleet, the refitted *Daedalus* design was put into full production and served with distinction. Following the war, the surviving *Daedalus*-class ships were put back into service, functioning as science vessels and secondary exploratory starship for the fledgling Federation Starfleet. A surprising number of exploratory mission and first contacts made during the first fifty years of the Federation was done by *Daedalus*-class starships under Human command and carrying primarily Human crews.

Capabilities: Unlike most other Starfleet starships, the *Daedalus* was designed with a spherical primary hull connected to a long, cylindrical secondary engineering hull. (This served as the inspiration for the *Olympic*-class in the mid-24th Century.) Despite being smaller than the *NX*-class, it could support twice the crew, roughly 229 officers, tightly packed with two to four crewmembers in a single bunk. Initially limited to warp 1.5, following the success of the NX Program, the class was upgraded with warp 4 capability. Late in the 22nd Century, the design was upgraded again, and able to reach warp 6. When first constructed, the engineering hull was dominated by the ship's warp 2 reactor and layers of radiation shielding to protect the crew from the inefficient engine and only had seven decks. After the warp 5 refit, the interior space of the secondary hull was redesigned to accommodate three additional decks. During the Earth-Romulan war, these vessels were equipped with five phase cannons, two spatial torpedo launchers, and were protected by polarized hull plating. It was initially planned for the class to receive a fourth overhaul to extend their service but with lessening tensions during the turn of the century, it was decided fewer armed ships were needed in service and the majority of *Daedalus* ships were dry docked. As the design fell behind in technology, becoming less useful as a reserve force, Starfleet re-purposed them as cargo transports, hospital ships, and general use vessels for the Starfleet Corps of Engineers.

HULL PLATING AND PHASE CANNONS

Ships of the *Star Trek: Enterprise* or "Rise of the Federation" Era, lacked the energy shields and instead relied on hull plating that could be polarized to deflect energy.

When facing other ships of that era, these ships follow the normal rules for ship combat, with the ship's Shields statistic being renamed Hull Plating. Like Shields, a starship's Hull Plating is equal to its **Structure + Security**. However, polarized hull plating is ineffective against transporters, and shuttles can dock and depart freely regardless of the plating.

When facing more advanced starships, a ship with just hull plating is vastly outmatched and treated as if it had 0 Shields. Similarly, early 22nd Century weaponry, like phase canons and spatial torpedoes decrease their damage by -1 ⚡ when facing more advanced ships.

SYSTEMS

COMMS 05

ENGINES 05

STRUCTURE 06

COMPUTERS 05

SENSORS 06

WEAPONS 05

DEPARTMENTS

COMMAND

SECURITY +1

SCIENCE +1

CONN

ENGINEERING +1

MEDICINE -

SCALE: 2

WEAPONRY:

- Phase Canons
- Spatial Torpedoes

TALENTS

Daedalus-class starships have the following Talents:

- Improved Hull Integrity
- Rugged Design

