

GILORA DARHAD

Cardassian-Bajoran

Female

Obsidian Order

Biography

Gilora Darhad is as a Cardassian war orphan, the child of an affair between a Cardassian military officer and his Bajoran mistress. She lives in a community of similar mixed-species people on the outskirts of Jalanda City on Bajor. Her business making small wooden carvings and the time she spends working on the communal farm have made her many friends among the other castaways. Like most of the community, she leads a quiet life and avoids attracting attention in case it's the wrong sort.



Image by thatgeekchick on Deviant Art

Because of all this, no one suspects that Gilora is a deep-cover agent for the Obsidian Order. Unlike most illegitimate half-Cardassian children, Gilora's father chose to keep her in his household and teach her. As a skilled member of the Obsidian Order, Gilora's father had a considerable amount of knowledge to pass on and his harsh lessons took hold to create a talented spy whose instincts are well-ingrained and

Gilora After the Dominion War

When the Obsidian Order all but collapses following the disastrous joint operation with the Romulan *Tal Shiar* to the Omarion Nebula, Gilora is left without purpose. Following her training, she doesn't panic or try to contact her handler/father to see if he was part of the mission, and instead she sits and waits for orders. Nothing needs to change about her story at all if her father did survive, but if he didn't then you have a few different options.

Should she get orders from another Obsidian Order handler Gilora will likely respond professionally and then try to destroy that person. Despite her reservations and buried feelings, Gilora is motivated by keeping her father happy and someone trying to replace him is just asking to be removed. Of course, if they manage to convince her that they are a worthy surrogate parent then they've just gathered an extremely loyal and effective agent.

On the other hand, if Gilora doesn't hear from anyone by the time the Union is rebuilding, she's likely to start formulating her own plan. The world she knew and trusted is gone so she might be a true loose cannon, lashing out at those she sees as responsible. If she can be talked into putting her skills to use working for a better future, though, then an organization like Starfleet Intelligence could definitely make use of her.

effective. When the Cardassian Union withdrew from Bajor, Gilora's father saw the chance to leave a skilled asset behind who wouldn't be found out.

Gilora is not just a spy, she has a long data trail establishing her as a private but quietly-anti Cardassian orphan living on Bajor. Her business and the community's farm give her reason to travel and her long-term relationship with an Yridian trader in exotic woods gives her reason to make and receive shipments from off-planet and to send subspace messages in the direction of Cardassia (a dead-drop receiver in a Cardassian border colony is where her father picks up the messages filled with code phrases).

While she is a consummate and professional spy, Gilora's loyalty is not to the Obsidian Order. Like many agents of the Order, it lies with her mentor and trainer; the fact that this person for Gilora is her father only means that her motivations are more of a dense knot of emotions. She carries it very well and has never once let her feelings slip but the truth is that Gilora is as much a war orphan as her neighbors. She just maintains contact with her father and still has the possibility of convincing him to accept her openly.

Statistics

Use the following statistics for a Notable or Major version of this character. The statistics note what changes are necessary for a Major NPC.

TRAIT: Half-Cardassian, Half-Bajoran

Stress: 9 **Resistance:** 0

VALUES:

- **The Mission is Everything**
- **Daughter of Cardassia** (Major NPC)

ATTRIBUTES

Control	11	Daring	12
Fitness	8	Insight	11
Presence	10	Reason	8

DISCIPLINES

Command	03	Conn	01
Security	01	Engineering	02
Science	01	Medicine	01

For Major NPC add +1 to Command, Conn, Security, Engineering, and Science. This increases Stress by +1.

FOCUSES:

- **Deception**
- **Gathering Information**
- **Woodworking** (Major NPC)
- **Politics** (Major NPC)

ATTACKS:

For the Major NPC version, add +1♣ to all damage.

- **Unarmed Strike** (Melee, 3♣ Knockdown, 1H, Non-lethal)
- **Knife** (Melee, 2♣ Vicious, Size 1H)
- **Bajoran Phaser** (Ranged, 4♣, 1H, Charge, Hidden)

SPECIAL ABILITIES

- **Careful and Intelligent:** Whenever Gilora attempts a Task to notice or detect an enemy or hazard, she may re-roll one d20
- **Lies and Feints:** Whenever Gilora attempts to lie and purchases one or more additional dice with Threat, she may re-roll any number of d20s.
- **Ambushes and Traps (Major NPC Only):** Whenever a Cardassian uses the Ready Task to ready a Ranged attack, that Ranged attack gains one bonus d20.
- **Professional and Thorough (Major NPC Only):** Whenever Gilora attempts a Task to maintain her cover, she may spend one Threat to increase the Difficulty of opposed Tasks by one.