

# NOR-TYPE

Entered Service: 2340

Examples: *Terok Nor* (later *Deep Space Nine*; Commissioned 2346), *Empok Nor* (Commissioned 2351), *Altenek Nor* Shipyards (Commissioned 2373)

**Overview:** The Cardassian *Nor*-class of industrial stations are designed for processing the natural resources of a system for use by the Union. For example, *Terok Nor* was designed for mining operations — processing and refining large quantities of ore for shipment to Cardassia Prime — while other *Nor* stations were in charge of processing lumber, dilithium, latinum, or exotic particles. A few *Nor* stations were designed for manufacturing, building ships, components, or munitions. Typically, *Nor* stations were constructed over occupied systems, with the central core constructed in Cardassian space and moved into place and the outer rings assembled from local ores.

**Capabilities:** The *Nor*-class is marked by a large central core surrounded by two concentric rings. The middle ring is typically known as the "habitat ring" and contains quarters for the crew and guests and large domiciles for the workers. Built into the habitat ring are three weapon sails. Extending from the outermost ring are six arching docking pylons, three dorsal pylons and three ventral pylons. On the ventral side of the central core is the station's power plant, which consists of six fusion reactors. At the peak of the dorsal side of the central core is the command module, below which extend three shield generators. *Nor*-class stations can house 7,000 people for an extended period without taxing the station's life support systems. During an emergency, a station can accommodate as many as 22,000 people for several days. These stations are operated by a crew of 300 to 1,200 depending on the station's purpose; a typical roster is 800 crew members, with three-quarters being non-commissioned officers. In addition to the crew, a *Nor*-class typically has upwards of 500 civilian residents, including the owners and staff of business on the Promenade as well as the families of officers. The stations can also accommodate several hundred temporary residents from docked vessels. *Nor*-class stations used for manufacturing or ore processing will typically have a couple thousand additional workers.

## SYSTEMS

COMMS 10

REACTORS 10

STRUCTURE 10

COMPUTERS 09

SENSORS 09

WEAPONS 08

## DEPARTMENTS

COMMAND +1

SECURITY +1

SCIENCE -

CONN -

ENGINEERING +1

MEDICINE -

SCALE: 8

### WEAPONRY:

- Disruptor Banks
- Phaser Array
- Tractor Beam (Strength 3)

### TALENTS

*Nor*-class stations have the following Talents:

- Commercial District
- Expanded Civilian Quarters
- Improved Traffic Systems
- Large Cargo Bays

