

## YRIDIAN FREE AGENT [NOTABLE NPC]

Yridians are often free agents working with those who share their personal goals, or as hired hands for other species. They are known to be traders, smugglers and information merchants, and are unwilling to part with information without payment.

**TRAITS:** Yridian. The Yridians are usually bald, but some have dark, curly hair. They have a wrinkly appearance, with rodent-like ears and small eyes and noses. They have a ridge running from their nose, up and over their heads. Most are thumbless and have only four fingers on each hand, but some have thumbs. They are often devious and untrustworthy.

**VALUE:** Payment First

### ATTRIBUTES

<b>CONTROL</b> 08	<b>FITNESS</b> 07	<b>PRESENCE</b> 10
<b>DARING</b> 08	<b>INSIGHT</b> 11	<b>REASON</b> 10

### DISCIPLINES

<b>COMMAND</b> 03	<b>SECURITY</b> 01	<b>SCIENCE</b> 02
<b>CONN</b> 01	<b>ENGINEERING</b> 02	<b>MEDICINE</b> 00

**FOCUSES:** Shady Dealings, Information-Peddling

**STRESS:** 8                      **RESISTANCE:** 0

### ATTACKS:

- Unarmed Strike (Melee, 2▲ Knockdown, Size 1H, Non-lethal)
- Dagger (Melee, 3▲ Vicious 1, Size 1H, Deadly, Hidden 1)
- Disruptor Pistol (Ranged, 4▲ Vicious 1, Size 1H)

### SPECIAL RULES:

- **Constantly Watching** (Talent)
- **Devious and Untrustworthy:** If Yridians are involved, things may get treacherous. When a Yridian free agent first becomes involved in a Mission, roll 3▲. For each point rolled, add one to the Threat pool. This effect may only apply once regardless of how many other Yridian free agents are encountered during the Mission.

**YRIDIAN ATTRIBUTES:** +1 Insight, +1 Presence, +1 Reason

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## BOSLIC FREIGHTER OFFICER [NOTABLE NPC]

Boslics are a non-aligned spacefaring species. They often serve aboard freighters or captain them, but sometimes they also act as smugglers or even more disreputable professions such as slave-traders. A few have joined Starfleet.

**TRAITS:** Boslic. There are two different Boslic morphologies. One has smooth foreheads and angled brows that meet at the top of the nose, the other has ridged foreheads, wrinkled noses, and prominent cheekbones.

**VALUE:** Delays Are Unacceptable

### ATTRIBUTES

<b>CONTROL</b> 11	<b>FITNESS</b> 08	<b>PRESENCE</b> 10
<b>DARING</b> 10	<b>INSIGHT</b> 08	<b>REASON</b> 07

### DISCIPLINES

<b>COMMAND</b> 02	<b>SECURITY</b> 02	<b>SCIENCE</b> 01
<b>CONN</b> 03	<b>ENGINEERING</b> 01	<b>MEDICINE</b> 00

**FOCUSES:** Smuggling, Barter

**STRESS:** 10                      **RESISTANCE:** 0

### ATTACKS:

- Unarmed Strike (Melee, 3▲ Knockdown, Size 1H, Non-lethal)
- Disruptor Pistol (Ranged, 5▲ Vicious 1, Size 1H)

### SPECIAL RULES:

- **Flight Plan:** When using the Sprint Task, the Boslic freighter officer reduces the Momentum cost for additional zones of movement by one, to a minimum of zero.
- **Fly-By** (Talent)

**BOSLIC ATTRIBUTES:** +1 Control, +1 Daring, +1 Presence

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