

T'RUL

(Major NPC)

Subcommander T'Rul was temporarily assigned to the *U.S.S. Defiant* in 2371, to operate and protect a Romulan cloaking device on loan to the Federation. She was part of the *Defiant's* first mission into the Gamma Quadrant. Her knowledge and experience has led to other assignments that involve delicate joint ventures with the Federation.

Traits: Romulan

Attributes

Control	Daring	Fitness	Insight	Presence	Reason
11	10	10	9	8	11

Disciplines

Command	Conn	Security	Engineering	Science	Medicine
2	3	3	3	3	2

Focuses: Cloaking Devices, Systems Integration, Security Protocols, Weapon Systems, Starfleet Vessels, Hand Disruptors

Values: Betrayal Will Not Go Unchallenged

I'm Not Here To Make Friends

Romulan Interests Will Be Served Through Cooperation

Keep Our Eye On The Greater Goal

Stress: 13 **Resistance:** 0

Attacks:

- Unarmed Strike (Melee, 4▲, Nonlethal, 1H)
- Disruptor Pistol (Ranged, 6▲ Vicious 1, 1H)

Special Rules

Wary: Whenever T'Rul attempts a Task to notice or detect an enemy or hazard, she may re-roll one d20.

Systems Integration Expert: On any Task where T'Rul is trying to make two technologies of different origins work compatibly, she may add a bonus d20.

The Security Arrangements Were By My Request: If T'Rul creates or assists with an Advantage that involves security arrangements, anyone attempting a Task to remove or bypass that Advantage must increase their Complication Range for the action by 1.

The Flaw Is Not Something We've Been Eager To Reveal: Once per mission, if T'Rul rolls a Complication while using Romulan technology, she may delay the application of that particular Complication until the start of the next Scene. Other Romulan technology Complications rolled during the mission will apply normally.

