

## TO'DUJ AND KIVRA

### SYSTEMS

COMMS	07	ENGINES	11	STRUCTURE	8
COMPUTERS	08	SENSORS	09	WEAPONS	12

### DEPARTMENTS

COMMAND	00	SECURITY	02	SCIENCE	00
CONN	02	ENGINEERING	00	MEDICINE	00

POWER: 5      SCALE: 2      RESISTANCE: 2  
 SHIELDS: 5      CREW COMPLEMENT: 1

#### ATTACKS & SPECIAL RULES:

- Disruptor Cannons (Energy, Range Close, 6♣, Vicious 1)
- Micro-torpedoes (Torpedo, Range Long, 5♣, High Yield)
- Improved Impulse Drive      ■ Fast Targeting Systems

Entered Service: 2371

**Overview:** Described as "small and fragile", *To'Duj* fighters are fitted into Klingon Defence Force carriers—such as the *Vo'Quv*—or larger ships such as the *Negh'Var*. The sole purpose of the *To'Duj* is to provide support during combat operations, either defending a capital ship or providing a coordinated strike at a target. With its limited defences, most *To'Duj* pilots know they are likely perish in the cockpit, but will earn a glorious death in battle.

**Capabilities:** Armed with moderate-sized cannons individual *To'Duj* fighters are ineffective against larger threats but attack wings can inflict surprising damage on unsuspecting targets. Despite being designed exclusively for combat missions, *To'Duj* have high resolution sensors to enable them to detect cloaked vessels as well as better target their enemy's weak spots.



### SYSTEMS

COMMS	07	ENGINES	08	STRUCTURE	07
COMPUTERS	06	SENSORS	05	WEAPONS	07

### DEPARTMENTS

COMMAND	00	SECURITY	02	SCIENCE	00
CONN	01	ENGINEERING	00	MEDICINE	00

POWER: 4      SCALE: 1      RESISTANCE: 1  
 SHIELDS: 4      CREW COMPLEMENT: 2,  
 ATTACKS:      plus 3 passengers

- Disruptor Banks (Energy, Range Close, 3♣, Vicious 1)

Entered Service: 2264

**Overview:** The Klingon Defence Force's counterpart to Starfleet's venerable line of shuttlecraft is the *Kivra* shuttle. Its wedge-shaped design was simple and functional. The facilities of the craft are spartan, designed solely for personnel transport, with no other scientific or military functionality. The first version of the *Kivra* was found in larger 22nd Century Klingon vessels: smaller ships (including most *Birds of Prey*) eschewed shuttlecraft not only as unnecessary but the vehicles of cowards attempting to flee a losing battle.

**Capabilities:** Designed for simple travel, *Kivra* shuttles are lightly armed and had limited defences: what shielding and armour the shuttle does have is focused on the front of the ship, with the aft being purposely unarmoured so they are highly vulnerable when not directly facing an enemy. The majority lacked the power necessary to operate a cloaking device, but advanced or refit models could be equipped with cloaking technology. Most versions of the *Kivra* were only capable of impulse speeds, but some had additional warp nacelles crudely grafted to the aft hull.

