

# LI CHAMI

**Bajoran**

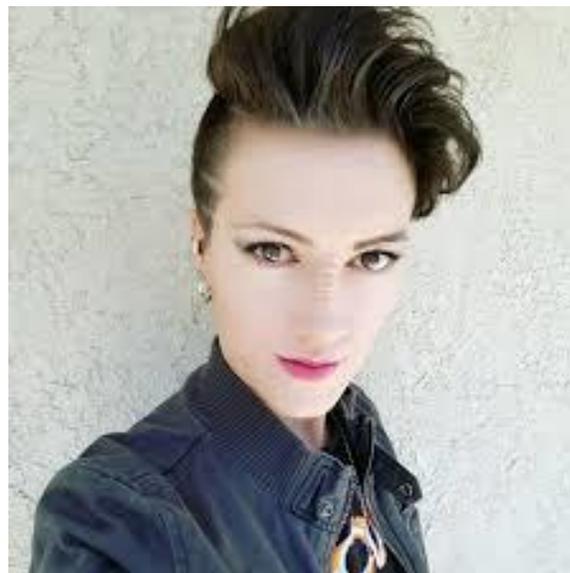
**Female**

**Maquis**

## Biography

The Maquis are a lot of things, depending on who you ask and sometimes depending on the day. They are freedom fighters, terrorists, patriots, and criminals. They are true citizens of the Federation or traitors to its ideals. It's hard to objectively pin down exactly what constitutes the Maquis identity but for Li Chami the answer is very clear: the Maquis are the death knell of the Cardassian Union.

This charismatic Maquis leader is only in her twenties but she already commands dozens of loyal and capable followers. Li's parents were Resistance fighters during the Occupation and died in combat just sixth months before the Cardassians left Bajor. It is for their memory that she fights so ardently, although her tactics are far more subtle than the average Maquis leader.



Cosplay Photo by Jessie Pridemore

While movement leaders like Michael Eddington or Chakotay fly into battle against the Cardassians with the Maquis symbol boldly emblazoned on their ships, Li Chami tries to work from the shadows and weaken the foundations of the Union. She and her followers expose greedy Cardassians working against the state, prompting the official's execution and chaos around transition. Her people often steal state secrets and trade them to the Federation and Klingons, bringing the Cardassians' powerful enemies that much closer to destroying them.

Her favorite tactic, however, is using false flag operations against the Cardassians. Sometimes they make attacks on Cardassian targets and make it look like the Breen

### Li Chami in Section 31

You can use the same motivations and tactics for Li Chami but remove the Maquis involvement by allying her with another group that prefers criminal actions and would love to see the Cardassian Union crumble. Section 31, Starfleet Security's black ops division (maybe), is a good fit for a determined Bajoran who has been taught guerilla tactics since she was small. Effectively the deniable asset of a deniable organization, Li gets a lot of autonomy to undermine Cardassian authority and destabilize their government. She might even be a double-agent: living as an influential Maquis leader who is secretly allied with Section 31. If the spies in Section 31 wanted a ready-made weapon to wound the Cardassian Union, it would be harder to find a more perfect one than the Maquis.

or the Tzenkethi were to blame in the hopes that some foolhardy gul in Central Command will push for a war that the Cardassian Union can't hope to win. Other times they make attacks against Federation targets and make it look like the Cardassians are taking an aggressive stance again. It's underhanded and risky, but certainly effective and Li Chami thinks she might be close to pushing the Cardassians into an unwinnable situation. When that happens, their pride and stubbornness will force them to fight when they can't win and the Union will be destroyed. At least, that's the hope.

## Statistics

Use the following statistics for a Notable or Major version of this character. The statistics note what changes are necessary for a Major NPC.

**TRAIT:** Bajoran, Maquis

**Stress:** 14    **Resistance:** 0

### VALUES:

- **You Can't Negotiate With Monsters**
- **Make the Enemy Work for You** (Major NPC)

### ATTRIBUTES

<b>Control</b>	<b>10</b>	<b>Daring</b>	<b>12</b>
<b>Fitness</b>	<b>12</b>	<b>Insight</b>	<b>9</b>
<b>Presence</b>	<b>11</b>	<b>Reason</b>	<b>10</b>

### DISCIPLINES

<b>Command</b>	<b>03</b>	<b>Conn</b>	<b>01</b>
<b>Security</b>	<b>02</b>	<b>Engineering</b>	<b>01</b>
<b>Science</b>	<b>01</b>	<b>Medicine</b>	<b>01</b>

For Major NPC add +1 to Command, Conn, Engineering, and Medicine. Also +2 to Security which adds +2 to Stress.

### FOCUSES:

- **Stealth Operations**
- **Deception**
- **Hal'Kareth** (Major NPC)
- **Cardassian Union** (Major NPC)

### ATTACKS:

For Major NPC, add 2♣ to each damage.

- **Unarmed Strike** (Melee, 3♣ Knockdown, 1H, Non-lethal)
- **Bajoran Hand Phaser** (Ranged, 5♣, 1H, Charge)
- **Escalation Bajoran Phaser Rifle** (Ranged, 6♣, 2H, Accurate, Charge)

### SPECIAL ABILITIES

- **Bold** (Talent, p. 135) for Security
- **False Flag Operation:** When Li Chami formulates a plan with the intent of framing another group, she can create Advantages at the cost of 1 Threat instead of two. The GM may only Create Advantages like this when the plan is formulated; other Advantages and Complications (including those she creates while completing the plan) cost two Threat as normal.
- **Absolute Determination:** Li may spend 2 Threat to gain the effects of a point of Determination rather than the usual 3.
- **Martial Artist (Major Only):** Li's Unarmed Attack gains the Intense Damage Effect (*Star Trek* core rulebook, p. 192).

### Hal'Kareth: Bajoran Martial Art

Part martial art, part religious practice, Hal'Kareth was banned during the Occupation yet survived because of the secret instruction of determined vedeks. It relies on momentum and precise movements, reminding many Humans of Aikido and Tai Chi. Some forms of Hal'Kareth, such as the *pagh-tor-tem* ("what the soul desires") are purely defensive and use the attacker's mass against them, but others are sharp and vicious like *quin shakala'an* ("blessed defense") which knocks the target to the ground and *treyna payal* ("last strike") which targets incapacitating nerve clusters. Even if she hadn't been taught the practice of Hal'Kareth by her mother, it's hard to imagine a better fit for Li Chami.