

CALVIN HUDSON

Lieutenant Commander Calvin Hudson was Starfleet's first attaché to the Federation colonies in the Demilitarized Zone. However, in 2370, Hudson decided to side with the colonists, and joined the Maquis. He became a great leader among them.

Traits: Human

Attributes

Control	Daring	Fitness	Insight	Presence	Reason
10	8	8	8	12	10

Disciplines

Command	Conn	Security	Engineering	Science	Medicine
5	4	4	1	1	1

Focuses: Negotiation, Leadership, Starship Tactics, Bureaucracy, Debate, Shipboard Weapons

Values: I Can't Turn My Back On The Colonists

The Federation Gave Away Too Much To The Cardassians
On The Frontier, A Treaty Is Only A Piece Of Paper
We're In A War Here, And I Intend To Win It

Determination: (Start with 1) **Stress:** 15 **Resistance:** 0

Attacks:

- Unarmed Strike (Melee, 5▲, Nonlethal, 1H)
- Phaser Type-2 (Ranged, 7▲, Charge, 1H)

Equipment: Combadge (while in Starfleet), phaser type-2, tricorder (while in Starfleet)

Talents

Veteran: Whenever you spend a point of Determination, roll 1▲. If an Effect is rolled, immediately regain that spent point of Determination.

Resolute: You are indomitable, and unwilling to succumb to adversity. You increase your maximum Stress by 3.

Follow My Lead: Once per scene, when you succeed at a Task during combat or another perilous situation, you may spend one Determination. If you do, choose a single ally. The next Task that ally attempts counts as having assistance from you, using your **Presence + Command**.

Collaboration (Conn): Whenever an ally attempts a Task using Conn, you may spend one Momentum (Immediate) to allow them to use your score in Conn, and one of your Focuses.

