

SITO JAXA

At Starfleet Academy, Sito Jaxa was a member of Nova Squadron and was involved in the cover-up of the death of their classmate in 2368. She had to prove herself thereafter, earning a Security posting aboard the *Enterprise-D*. Jaxa went undercover on a mission, but things went wrong and she was presumed dead. However, her true fate had never been confirmed.

Traits: Bajoran

Attributes

Control	Daring	Fitness	Insight	Presence	Reason
10	10	10	9	8	9

Disciplines

Command	Conn	Security	Engineering	Science	Medicine
3	4	3	3	2	1

Focuses: Small Craft, Linguistics, Self-Defense, Shipboard Sensors, Infiltration, Bajoran Culture

Values: Judge Me For What I Am Now

I Need More Practice Than You Do

Work Hard And Try To Earn The Respect Of The People I Serve With

Never Jeopardize Lives By Participating In A Daredevil Stunt Again

Determination: (Start with 1)

Stress: 13

Resistance: 0

Attacks:

- Unarmed Strike (Melee, 4▲, Nonlethal, 1H)
- Phaser Type-2 (Ranged, 6▲, Charge, 1H)

Equipment: Combadge (if in Starfleet), tricorder (if in Starfleet), phaser type-2 (if in Starfleet)

Talents

Bold (Conn): Whenever you attempt a Task with Conn, and you buy one or more d20s by adding to Threat, you may re-roll a single d20.

Cautious (Security): Whenever you attempt a Task with Security, and you buy one or more d20s by spending Momentum, you may re-roll a single d20.

Precise Evasion: Whenever you succeed at the Evasive Action Task, you may spend 2 Momentum. If you do, the ship does not suffer the increased Difficulty for attacks normally caused by Evasive Action.

Untapped Potential: Whenever you succeed at a Task for which you bought one or more additional dice with either Momentum or Threat, you may roll 1▲. You receive bonus Momentum equal to the roll of the ▲, and add one point of Threat if an Effect is rolled.

