

ENTERPRISE² (NX-01)

This is the version of the *Enterprise NX-01* that had been thrown back in time for more than a hundred years in the Delphic Expanse. They waited 117 years to try to stop the original *Enterprise* from entering the subspace corridor that caused the incident, but ended up helping that ship against attacking Kovaalan ships. It is thought that this version of the *Enterprise* was destroyed or wiped from existence by the changing timeline, but it could have survived and thrown elsewhere/elsewhen in existence.

SERVICE DATE: 2151 (time-travelled aboard the *Enterprise NX-01* in 2153 to 2037, then remained in service 117 years to return to 2153)

SPACE FRAME: NX-Class

MISSION PROFILE: Generational Operations (base Engineering 3, Medicine 1, Other Departments 2)

REFITS: 2 (applied to Structure); technically eligible for 10 more refits that may be earned through play (and applied to Systems other than Structure)

TRAITS: United Earth Starfleet Starship, Prototype, Temporal Anomaly, Generational Ship, Integrated Alien Technologies

SYSTEMS

COMMS	06	ENGINES	06	STRUCTURE	09
COMPUTERS	06	SENSORS	06	WEAPONS	06

DISCIPLINES

COMMAND	02	SECURITY	02	SCIENCE	03
CONN	03	ENGINEERING	04	MEDICINE	01

SCALE: 3

CREW SUPPORT: 3

AAA

RESISTANCE: 4

POWER: 6 ○○○○○○

SHIELDS: 11 □□□□□ □□□□□ □



BREACHES

COMMS	□□□ ⚙	ENGINES	□□□ ⚙	STRUCTURE	□□□ ⚙
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COMPUTERS	□□□ ⚙	SENSORS	□□□ ⚙	WEAPONS	□□□ ⚙
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ATTACKS

- **Phase Cannons** (Energy, Range Close, 7▲, Versatile 1)
- **Spatial Torpedoes** (Torpedo, Range Medium, 4▲)
- **Tractor Beam** (Strength 2) – Grappling Hook was replaced

TALENTS

- Polarized Hull Plating** (Command Division p. 55)
- Improved Hull Integrity** (p. 256)
- Rugged Design** (p. 257)

LAUNCH BAY

Up to 2 Small Craft at any one time.

Homebrew version by Tony P1