

LORIAN

Lorian is the captain of the *Enterprise NX-01*, the version that had been thrown back in time for more than a hundred years. The son of T'Pol and Trip Tucker, Lorian promised a dying Jonathan Archer that he would stop the Xindi attack on Earth. Lorian is now over a hundred years old.

Traits: Human, Vulcan

Attributes

Control	Daring	Fitness	Insight	Presence	Reason
9	10	8	8	10	11

Disciplines

Command	Conn	Security	Engineering	Science	Medicine
4	2	2	4	3	1

Focuses: Handheld Energy Weapons, Strategy/Tactics, Lead By Example, Reverse Engineering, Impulse Fundamentals, Structural Engineering

Values: Balance Between Emotion And Logic
Saving Earth Is My Mission
We Must Make Difficult Choices
Keep My Crew Alive

Determination: (Start with 1) **Stress:** 10 **Resistance:** 0

Attacks:

- Unarmed Strike (Melee, 3▲, Nonlethal, 1H)
- Phase Pistol (Ranged, 5▲, 1H)

Equipment: Phase pistol, Tricorder, Communicator

Talents

Advisor: Whenever you assist another character using your Command Discipline, the character being assisted may re-roll one d20.

Bold (Engineering): Whenever you attempt an Engineering Task, and you buy one or more d20s by adding to Threat, you may re-roll a single d20.

I Know My Ship: Whenever you attempt a Task to determine the source of a technical problem with your ship, add one bonus d20.

Veteran: Whenever you spend a point of Determination, roll 1▲. If an Effect is rolled, immediately regain that spent point of Determination.

