

GORN ENFORCER

[NOTABLE NPC]

Serving as freelance muscle, Gorn enforcers might be current or former soldiers with a long career in the Hegemony's military force. Others are Gorn born on colony worlds seeking to earn a living through violence. Enforcers often find employment for the Orion Syndicate or bodyguards for Ferengi.

TRAITS: Gorn, Mercenary or Soldier

VALUES: Latinum Buys Loyalty

SYSTEMS

CONTROL 10

FITNESS 10

PRESENCE 07

DARING 11

INSIGHT 08

REASON 08

DEPARTMENTS

COMMAND 00

SECURITY 03

SCIENCE 01

CONN 02

ENGINEERING 02

MEDICINE 01

FOCUSES: Handheld Disruptors, Intimidation, Self Control

STRESS: 13 **RESISTANCE:** 1

ATTACKS:

- Unarmed Strike (Melee, 4♣, Knockdown, Size 1H, Non-lethal, Vicious 1)
- Dagger (Melee 4♣, Vicious 1, Size 1H)
- Disruptor Pistol (Ranged, 6♣, Vicious 1, Size 1H)

SPECIAL RULES:

- Thick Hide:** When the Gorn Enforcer succeeds at the Recover Task, they regain 3 Stress per Threat spent rather than 2.
- Tough:** The Gorn Enforcer only suffers an injury after sustaining 6 damage instead of just 5.