THOT LET PANN

Breen   **Male**   **Breen Confederacy**

Biography

Through all their recent conflicts in the Alpha Quadrant, the Breen have come to rely on proven leaders to command their ships and soldiers. The Confederacy consolidates its trust in individuals like Thot Gor, the military leader pushing for an alliance with the Dominion, but Thot Pann is not far behind.

As with all Breen, Starfleet's report on Let Pann could be described as "incomplete" but only charitably. Truthfully, little is known beyond the leader's name and his involvement in several key battles with other Alpha Quadrant species where Pann was the representative who communicated enough to demand surrender. He is a thot, a rank considered to be equivalent to an admiral, and seems to excel at commanding ship's in single-vessel or fleet maneuvers.

Image from *Star Trek Online.*

Recent reports shared from the Cardassian Detapa Council, reportedly gathered first by the Obsidian Order, paint a slightly more detailed picture. The name "Let Pann" appears on the approved listing for a diplomatic summit organized by the Cardassians twenty years ago, a meeting which included a Breen delegation as well as representatives of the Tzenkethi Coalition and the Talarian Republic. At this meeting, Pann (then a lowly h'ren) is documented as a potential intelligence officer working to coordinate with the Tzenkethi. If true, it is possible that Thot Pann is still an intelligence officer as well as a fleet commander, making him an important figure indeed.

Regardless of whether this report can be trusted or not, Thot Pann is certainly a skilled commander in fleet operations. If the Breen become involved in the upcoming hostilities with the Dominion, it is sure that he will play a central role. Starfleet can only hope that it is as an ally.

Thot Pann as Dominion Subject

After the Breen Confederacy is annexed by the Dominion, Thot Pann makes an excellent foil to Thot Gor. As seen in *Star Trek: Deep Space Nine*, Thot Gor is more than willing to work with the Founders and their Vorta servants but Thot Pann is a long-time officer of the Confederacy and might have stronger feelings. He's also (potentially) an intelligence officer so he might have more details on what sort of treatment the Breen can expect from the Dominion. Any effort on Starfleet's behalf to drive a wedge between the Breen and the Dominion could easily start with Thot Pann.

Statistics

Use the following statistics for a Notable or Major version of this character. The statistics note what changes are necessary for a Major NPC.

TRAIT: Breen, Commander

VALUES:
- **Strike First Before They Can**
- **Know Your Enemy** (Major NPC)

ATTRIBUTES

Control	11	Daring	9
Fitness	10	Insight	11
Presence	12	Reason	10

DISCIPLINES

Command	04	Conn	01
Security	03	Engineering	02
Science	01	Medicine	01

For Major NPC add +1 to Conn, Science, and Medicine.

FOCUSES:
- **Starship Tactics**
- **Intimidation**
- **Starship Weapons** (Major NPC)
- **Encryption** (Major NPC)

Stress: 13 **Resistance:** 1 (Armor)

ATTACKS:

For Major NPC, increase the damage values by 1⚔.
- **Unarmed Strike** (Melee, 4⚔ Knockdown, 1H, Non-lethal)
- **Compression Pistol** (Ranged, 6⚔, 1H, Debilitating, Hidden 1)
- **Escalation Phaser type-II** (Ranged, 7⚔, 1H, Accurate, Debilitating)

SPECIAL ABILITIES
- **Icy Fortitude:** Breen are tough and solid. He can spend 4 Threat to ignore the effects of an Injury as if he spent a point of Determination (as described on page 177 of the core rulebook). When he does so, he also regains the ability to *Avoid an Injury*.
- **Decisive Leadership:** When Thot Pann performs the *Assist* Task and would then pay two Threat to keep the initiative, the cost to keep the initiative is reduced to 0.
- **Fleet Commander:** When commanding a vessel during a fleet action (see Chapter 3 of the *Command Division Supplement*), Thot Pann reduces the Difficulty of a Task to grant a bonus to his vessel or group by 1, to a minimum of 1. He may treat the vessel he is on as having a Command Dpeartment of 4+, regardless of the actual value.
- **Rain Down Fire:** When Thot Pann uses the *Direct* Action to assist another character in making an attack with starship weapons, they can use the *Swift Task* Momentum spend to make a second attack and ignore the normal Difficulty increase from Swift Task.