

LARIS DEK

Trill

Female

Criminal

Biography

The Trill have never willingly gone along with the Terran Empire, but neither have they fought hard against them. Instead, they prefer to play the Terrans against the Cardassians in an effort to stay out of the fray. This political struggle plays out in a microcosm on Trill itself as Laris Dek serves as the spider in the middle of a web that keeps everyone at odds with each other.

A consummate criminal and winningly straightforward negotiator, Laris Dek has survived far longer than any of her rivals have thought she would. She has a knack for picking up new things and exploring new subjects. Dek knows how to quickly assess and master a new subject, something that applies to people as well as hobbies. She started out as an information broker and hacker but Laris Dek has come to be the most powerful criminal in Kalix City on Trill and one of the most influential on the planet. She's not the most brutal or the most well-connected but she has made herself indispensable to pretty much everyone, Terran and otherwise, which gives her some protection. The authorities in Kalix and the other criminals both know that the fall of Laris Dek would mean the unraveling of many of their plans, something they're unwilling to entertain.



Image by the_rose_explodes on Imgrum.

Meeting with Laris Dek is always entertaining. She collects hobbies, learns to do them, then moves on to the next. As she talks, she likes to multitask with her latest obsession: tasting wine, throwing darts, dancing. This habit serves to put people off guard while making her seem approachable and a little mysterious. It's a perfect metaphor for Laris Dek herself.

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Laris Dek in the Klingon-Cardassian Alliance

As written, Laris Dek is intended for the period before the fall of the Terran Empire to the KCA. Trill is on the border between these powers so while the Terrans are in power she is helping criminals and the nascent Alliance while cooperating enough with the Terrans to keep herself safe. When Earth falls to the KCA this is reversed and she is working with criminals and displaced Terrans while placating the Klingons and the Cardassians.

The shift can be shown with new hobbies that she's trying out: tasting bloodwine and playing a game of kotra. A key difference, though, is that now she can play the elements of the Alliance against each other. The Terrans are a united front but if Laris Dek can keep the Cardassians and Klingons at odds that's another space that the spider can occupy.

Statistics

Use the following statistics for a Notable or Major version of this character. The statistics note what changes are necessary for a Major NPC.

TRAIT: Trill, Criminal, Savant

Stress: 12 **Resistance:** 0

VALUES:

- **Standing Still Is the Same As Dying**
- **Let's Make a Deal** (Major NPC)

ATTACKS:

- **Unarmed Strike** (Melee, 4♣ Knockdown, 1H, Non-lethal)
- **Dagger** (Melee, 4♣ Vicious1, 1H, Deadly, Hidden 1)
- **Disruptor Pistol** (Ranged, 6♣ Vicious 1, 1H)

ATTRIBUTES

Control	10	Daring	8
Fitness	9	Insight	11
Presence	12	Reason	11

SPECIAL ABILITIES

DISCIPLINES

Command	03	Conn	01
Security	03	Engineering	02
Science	03	Medicine	01

- **Beginner's Luck:** Laris Dek makes a hobby of picking up hobbies. She is always trying new things and attempting to learn them, relying on the force of her personality to see her through. When attempting a Task related to a niche interest like wine-tasting, art, or games she can use **Presence + Command** no matter what the normal roll might be. For combat-related hobbies this is only to learn the details.
- **New Interest:** To represent Laris Dek's latest interest, she starts each mission with a new Focus in that topic which lasts until the start of the next mission.
- **Provocative:** When performing a Task using Presence + Command, Dek may spend a Threat to gain some small but useful secret from her target, regardless of the Task's success or failure.
- **Technical Expertise:** Whenever she attempts a Task that involves infiltrating a computer system, she may add a bonus d20 to her pool.

FOCUSES:

- **Intimidation**
- **Negotiation**
- **Secrecy** (Major NPC)
- **Learning** (Major NPC)

Hobbies for Laris Dek to Try

When portraying Laris Dek you should always have her trying something new. She multitasks while she talks, changing subject between the matter at hand and whatever is occupying her interests, and this adds an unbalancing dynamism to the conversation. As a recurring Major Character, you want to keep things fresh so feel free to use the following list and a d20 to randomly determine a new hobby for Laris Dek to be trying.

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| 1. Speaking Klingon | 8. Fencing | 15. Cryptography |
| 2. Vulcan philosophy | 9. <i>Bat'leth</i> combat | 16. Warp theory |
| 3. Terran history | 10. <i>Ushaan-tor</i> combat | 17. Archaeology |
| 4. Guitar-playing | 11. Cardassian martial arts | 18. Geology |
| 5. Winetasting | 12. Capoeira | 19. Ship Identification |
| 6. Sushi-making | 13. Boxing | 20. Literature |
| 7. Beer brewing | 14. Archery | |