

IDANIAN

THE NEXT GENERATION ERA ONLY

The Idanians are a secretive species without much contact with outside civilizations. However, they have a superb intelligence agency, Idanian Intelligence, that is able to make their agents appear in all respects as another species through surgery. In addition, if their agent has a dataport, they are able to tailor their memories as needed to fool interrogators and telepaths. Both male and female Idanians wear cowls.

EXAMPLE VALUE: *Immerse Myself Fully Into Another Identity.*

- **ATTRIBUTES:** +1 Control, +1 Daring, +1 Presence
- **TRAIT:** Idanian. The Idanians have cranial ridges. They are also well-adapted to surgical procedures to alter their physical appearance.
- **TALENTS:** The character receives access to the following talents.

IDANIAN OPERATIVE

REQUIREMENT: Idanian.

You received special training from Idanian Intelligence, allowing you to excel at pretending to be someone else, even another species. Whenever you attempt a Task to assume another identity, you may re-roll a d20 in your dice pool. In addition, reduce the Difficulty of any surgical procedure to alter your appearance by one.

DATAPORT

REQUIREMENT: Gamemaster's permission.

You have a dataport implant that allows your mind to directly interface with computers. Also, data (including memories) may be transferred into crystals. It also allows two people with dataports to link minds. A drawback is that certain security measures can be sent through the dataport, causing damage to their nervous system (known as being 'spiked'). Whenever you attempt a Task related to the dataport, add a bonus d20 to your roll, but increase your Complication Range by 2. A Complication arising from such a Task inflicts 4▲ Lethal damage.

