

# TALEMSTRA

## THE NEXT GENERATION ERA ONLY

Talemstra are four-armed humanoids known to the Federation, and are from a planet of the same name. They have a peaceful civilization, which allows them to focus on such artistic endeavors as dance, music, and sculpture. Some of them are fond of *suck salt*, which can be addictive to their species.

**EXAMPLE VALUE:** *You Look Like You Could Use Another Set Of Hands.*

- **ATTRIBUTES:** +1 Control, +1 Insight, +1 Presence
- **TRAIT:** Talemstra. Talemstra. This species has four arms, and are adept at using their two pairs of hands. Some of the Talemstra are addicted to suck salt, which is salt pressed into the shape of a stick.
- **TALENTS:** The character receives access to the following talents, and must take *Two Sets of Hands* at character creation.

## TWO SETS OF HANDS

**REQUIREMENT:** Talemstra, or Gamemaster's permission. Must be taken at Character Creation.

You may carry double your Carrying Capacity without incurring penalty (page 184). In addition, when you attempt to perform a Task with *Control*, add a bonus d20 to your dice pool.

## A GIFT FOR PERFORMANCE

**REQUIREMENT:** Talemstra, or Gamemaster's permission.

You are quite impressive to watch when you perform. When performing music, art, or otherwise actively showing their talent to others, you may re-roll your entire dice pool.

