




CREW	Talented (10+3)	
COMMUNICATIONS	11	
COMPUTERS	10	
COMMAND	4	
CONN	2	
VALUES	<p>Hurt And Destroy</p> <p>Create Chaos</p>	
SPECIAL RULES		
<p>MALICE: The Malicious Entity thrives on threat. When it expends Threat, roll a Challenge Die per Threat expended. For each Effect rolled, that Threat expenditure is reversed.</p>		
AWARENESS	4	Malicious

TRAITS	as Species	
ENGINES	12	POWER 12
SENSORS	9	
SECURITY	4	SCALE 3
ENGINEERING	2	RESISTANCE 3
	SHIELDS	
	= 4 + STRUCTURE <input type="checkbox"/>	
ATTACKS		
Omicron Wave 7 ▲		
Energy, Range Medium, Area/Spread		
Antimatter Burst 8 ▲		
Energy, Range Close, Area/Spread, Devastating 1		
ENERGY	4	Omicron Radiation

CATEGORY	Notable NPC	
STRUCTURE	9	IMMUNITIES
WEAPONS	9	Cold, Vacuum
SCIENCE	1	
MEDICINE	4	
FOCUSES	<p>Bio-Scan</p> <p>Survival</p>	
SPECIAL RULES		
FAST RECOVERY 2		
MORPHOLOGY	4	Organic