

# PEREGRINE FIGHTER

## SYSTEMS

COMMS 08 ENGINES 10 STRUCTURE 10

COMPUTERS 07 SENSORS 07 WEAPONS 08

## DEPARTMENTS

COMMAND 00 SECURITY 02 SCIENCE 00

CONN 02 ENGINEERING 00 MEDICINE 00

Power: 5      SCALE: 2      RESISTANCE: 2  
SHIELDS: 6      CREW COMPLEMENT: 2

### ATTACKS & SPECIAL RULES:

- Phaser Cannons (Energy, Range Close, 6▲, Versatile 2)
- Micro-torpedoes (Torpedo, Range Long, 5▲, High Yield)
- Improved Impulse Drive    Improved Reaction Control Systems

Entered Service: 2383

**Overview:** Following the successful deployment of Attack Fighters during the Dominion War, Starfleet increased its number of fighter wings and experimented with carriers, such as the *Typhon*-class mobile outpost, which was used in conjunction with several wings of *Valkyrie*-class fighters. This design evolved into the venerable *Peregrine* fighter, which remained in service for the next few decades. While these fighters could operate out of traditional landing bays alongside shuttles, they excelled in dedicated fighter bays that permitted rapid deployment of entire wings.

**Capabilities:** As support craft, *Peregrine* attack fighters defend larger vessels and space stations, using their small profile and maneuverability to strike at much larger targets. Designed solely for combat missions, these ships are unsuited for long distance travel or transport, and lack comforts such as replicators: in fact, the pilot and copilot are unable to leave their seats in the small cockpit. The fighters are capable of short warp jumps, but can use their warp engines to anchor themselves in the warp field of larger vessels, following the ships at high warp speeds.



# SHUTTLEPOD

## SYSTEMS

COMMS 05 ENGINES 04 STRUCTURE 04

COMPUTERS 05 SENSORS 04 WEAPONS 04

## DEPARTMENTS

COMMAND 00 SECURITY 00 SCIENCE 00

CONN 02 ENGINEERING 00 MEDICINE 00

Power: 2      SCALE: 1      RESISTANCE: 1  
SHIELDS: 0      CREW COMPLEMENT: 2 plus 5 passengers

### ATTACKS & SPECIAL RULES:

- Plasma Canons (Energy, Range Close, 3▲, Piercing 1)

Entered Service: 2150. Shuttlepods were retired from service in 2186.

**Overview:** The venerable *OTV*-type shuttlepods were short-range craft used for transporting military personnel to locations on a planet or in its orbit. Developed by the United Earth Starfleet, shuttlepods were able to travel from Earth to Luna or orbital stations. Two shuttlepods were assigned to each *NX*-class starship to enable the crew to move between the ship and planets. *OTV*-Type Shuttlepods were used for the entire lifespan of the *NX*-class its various replacements.

**Capabilities:** Able to fly in both atmospheres and vacuum, shuttlepods were able to achieve high orbits under their own power. With maximum speeds of one-quarter impulse, shuttlepods were not designed for long distance travel, and had limited oxygen recyclers and no wash room facilities. The defensive systems of the shuttlepod were limited to polarized hull plating and light plasma cannons. Shuttle pods had two retractable wings that aided their flight while in atmosphere, and slide into the main body while in space.

