

"THE ORB OF THE EXILE"

SUGGESTED ERA OF PLAY: **TNG**

SUGGESTED SPOTLIGHT ROLE: **CAPTAIN**

SYNOPSIS

The crew encounter a Bajoran Ranjen, **Ivu Risana**, who believes that a lost Orb of the Prophets, **the Orb of the Exile**, is in this part of space. The trail leads to **Bogair**, the homeworld of the Ctenophorans, where the Orb was studied and incorporated into an experimental artificial wormhole satellite called **the Bloom**. But the Orb is actually the prison for a *Pah-wraith*, **the Exile**. It has been exerting its influence to get the Ctenophorans to release it from confinement. It will kill many in its quest for freedom, and begin a reign of terror if it's freed.

OPENING LOG

"We have encountered a Gorn ship, the Reska, hired by a Bajoran Ranjen named Ivu Risana. She says that she is seeking a lost Bajoran Orb, the Orb of the Exile, and believes she is close to finding it. She has formally requested our assistance, and we are considering her request."



MAJOR BEATS

THE LOST ORB

The Bajoran Ranjen, **Ivu Risana**, asks for the crew's help in locating the **Orb of the Exile**. She's traveling with her assistant **Dagen Lon**, who is secretly a member of the cult of the *Pah-wraith*. Her hired pilot is **S'kard**, who owns the ship the **Reska**. She explains the history of the lost Orb, which she believes was stolen and then lost in this sector. She is not sure why it's called that. Ivu asks them to help decipher encrypted data that leads them to the planet **Bogair**.

CORE OF THE PROJECT

There, the crew makes First Contact with the Ctenophorans, and discover that the Orb of the Exile was found decades ago, and is called the **Crystal**. Its discovery advanced their technology, as they received dreams. It's the computer core for the **Bloom** artificial wormhole satellite, **Mysadra**, hasn't told anyone of her visions from the Orb. Dagen tries to make contact with the Exile, but is caught and charged with trespass. The crew figures out that the Orb is a *Pah-wraith* prison, and that it's manipulating the Ctenophorans to fabricate a means of escape.

STOPPING THE EXILE

The Exile uses dreams to make the Ctenophorans accelerate efforts to open a red wormhole that will break the Orb prison. However, it'll grow to a size that will destroy Bogair, unless the crew finds a way to close it safely. Will they have to attack the Bloom? Or are chronitons key to defeating the Exile?

MINOR BEATS

Ctenophorans use strange techno-organic technology that's semi-sentient, worthy of investigation, but some advances were inspired by visions from the Exile. Are they therefore suspect?

KEY NPCS

Search our site for [ADV006](#) for stats and further information on **S'kard** and her ship the **Reska**. Use **Bajoran Ranjen** for Ivu Risana; **Bajoran Fanatic** for Dagen Lon; **Ctenophoran Citizen** stats for Mysadra and other Ctenophorans. They use **Ctenophoran Tentaculata-class starships**. The **Bloom** satellite has stats of a **Jem'Hadar Battle Cruiser**.

CONCLUSION

If freed, the Exile seek to return to Bajor to free other *Pah-wraiths*, possessing a Ctenophoran or a semi-sentient Ctenophoran starship if need be. If the escape attempt is foiled, the crew would need to debate what to do with the dangerous Orb. Is it interfering with another culture's development, if that development is influenced by a *Pah-wraith*?

ADDING THIS MISSION TO YOUR CAMPAIGN

The mission can be adapted for non-Federation campaigns (for any faction interested in obtaining an Orb), but it will be harder to adapt it to an era earlier than TNG. It is an excellent option for a season/mid-season finale. If using the Sargon and Beyond setting, foreshadow that a Ranjen is searching for a lost Orb in the Space Beyond.