

## Royal Sovereign-class (NX-30XX)

**SERVICE DATE:** 2278 - 2375

**OVERVIEW:** Designed as a durable warship, the *Royal Sovereign* took all the good things about the *Excelsior* class frame and made it bigger. Able to hold more military forces and shuttles than the *Excelsior* class, the *Royal Sovereign* was nearly the size of, and equally, if not more deadly than the new *Galaxy* class ships.

Later in their lives, the *Royal Sovereign* ships made for great research vessels due to the amount of modular space inside which easily allowed crew quarters to be swapped out for science labs if needed.

**CAPABILITIES:** Capable of reach warp 9 for short jumps, the *Royal Sovereign* ships also boasted the new Quadro-transducer shielding system, which made up for their lack of maneuverability by allowing them to take repeated attacks with minimal hull damage. Combine that with top-of-the-line power management systems, and the *Royal Sovereign* ships were true forces to be reckoned with.

### SYSTEMS

Comms	09	Engines	10	Structure	10
Computers	10	Sensors	09	Weapons	10

### DEPARTMENTS

Command	+1	Security	+2	Science	--
Conn	--	Engineering	+1	Medicine	--

**SCALE:** 06

### ATTACKS

Phaser Banks

Photon Torpedoes

Tractor Beam (Strength: 5)

### TALENTS

*Royal Sovereign*-class starships have the following talents

**Improved Shield Recharge:** Whenever the *Regenerate Shields* task is successful, the ship regains 3 points of shields, plus 3 more for each Momentum spent (repeatable) instead of the normal amount.

**Improved Power Systems:** Whenever the *Power Management* task is successful, the ship regains 2 for each Momentum spent instead of 1.

### STANDARD COMPLIMENT

Officers	125
Crew	725

### DIMENSIONS

Deadweight Tonnage	334,825 Metric Tons
Length	625 m
Beam	224 m
Draft	100 m

Warp Speed (TOS)	Cruise: 12 / Max: 14
Warp Speed (TNG)	Cruise 06 / Max: 09

