

## Federation Mission Scout ship

Chief of Design: John Eaves

ENTERED SERVICE: 2370s

**OVERVIEW:** The Federation Mission Scout ships were designed as single seat runabout sized starships. They were slightly larger than a Type 11 shuttlecraft. Designed to be a small and agile mobile sensor platform. It was intended for survey missions, cultural observation, and scientific research. From time to time they were assigned to military reconnaissance missions as well. These ships were more suitable for when ships such as the *Oberth* and *Nova* class vessels were not.

**CAPABILITIES:** The Federation Mission Scout ship was designed around a dedicated advanced sensor array that outclassed those of other shuttles and even runabouts. Defensively the ship was outfitted with dual mounted Phaser banks and micro photon torpedo systems. The impulse engines on the ship could attain an upper speed of .9c, while the micro warp engine allowed it to cruise at warp three or four, and attain warp five for up to twenty-four hours if needed.

*Note from the authors:* This ship was pretty much one of the best things that came from Star Trek Insurrection. It is a beautifully designed ship, that could be used by a player looking to be that lone rogue con man operating around the galaxy. If they managed to steal one first.

### SYSTEMS

Comms 09   Engines 08   Structure 07  
Computers 08   Sensors 08   Weapons 07

### DEPARTMENTS

Command 0   Security 1   Science 1  
Conn 1   Engineering 0   Medicine 0

SCALE: 2

### ATTACKS

Phaser Banks

Micro-Torpedoes

Tractor Beam (Strength: 00)

### TALENTS

*Federation Mission Scout ships* have the following talents

Advanced Sensor Suite

### STANDARD COMPLIMENT

Crew 1

### DIMENSIONS

Deadweight Tonnage 85.7 Metric Tons  
Length 24.4 m  
Beam 13.8 m  
Draft 5 m

Warp Speed (TNG) Cruise 3 / Max: 5

Image: John Eaves

