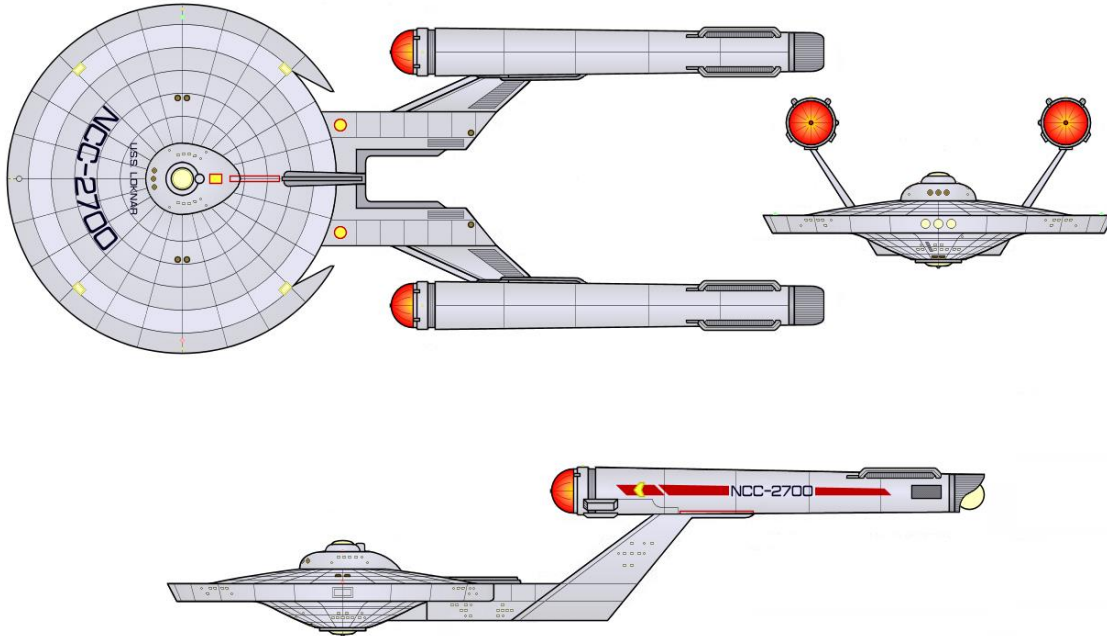


LOKNAR-CLASS FRIGATE

Entered Service: 2243



Dimensions

Length: 281 meters

Beam: 129 meters

Draft: 51 meters

Overview: The *Loknar*-class frigate was introduced in 2243 during what is known to Federation historians as “The Great Awakening,” a period when new advances in dilithium crystal usage, duotronic computing, and several other sciences contributed to a new era of faster and more powerful starships that allowed the Federation to significantly expand its borders. Like other ships of “The Great Awakening,” such as the *Constitution*-class cruiser, the *Saladin*-class destroyer, and the *Hermes*-class scout, the *Loknar*-class frigate shared a number of design features with its sister classes. However, the *Loknar*-class was unlike its contemporaries in several respects: it was an Andorian design built solely for warfare and many *Loknars* were crewed exclusively by Andorian Starfleet officers. These Andorian-crewed *Loknars* became the first ships in the Andorian Division, a Starfleet unit that was manned exclusively by Andorians and would come to be known as the “Blue Fleet.” All *Loknar* vessels were named after Federation colony provinces and cities. The *Loknar* was produced at the Sol IV and Salazaar shipyards until 2285 and many *Loknars* were refitted and continued in active service until the class was finally retired in 2297.

Capabilities: Since the *Loknar*’s primary function was warfare, it lacked the research facilities that could be found on multirole starships but was very well-armed for a ship of its size. The *Loknar*’s weapons included four phaser banks (1 forward-port, 1 forward-starboard, 2 aft) as well as three forward-firing photon torpedo launchers which gave the vessel greater than average forward firepower. The *Loknar* could cruise at a speed of Warp 7 (OCU) and had an emergency speed of Warp 9 (OCU) making it an impressive fast-response vessel. With no extracurricular facilities to speak of, the *Loknar* could function with a substantially smaller than average crew; only 76 officers and crewmembers were needed to fully man the *Loknar*. Unlike later frigates such as the *Kiev*,

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Northampton, and *Chandley* classes, the *Loknar* did not carry a dedicated troop complement for boarding actions (though its regularly assigned Starfleet Security personnel could do the same job in a pinch). However, the *Loknar* was equipped with a small shuttlebay that could hold two shuttlecraft.

Systems

Comms	7	Engines	8	Structure	8
Computers	8	Sensors	8	Weapons	8

Attacks

- Phaser Banks
- Photon Torpedoes
- Tractor Beam (Strength 3)

Departments

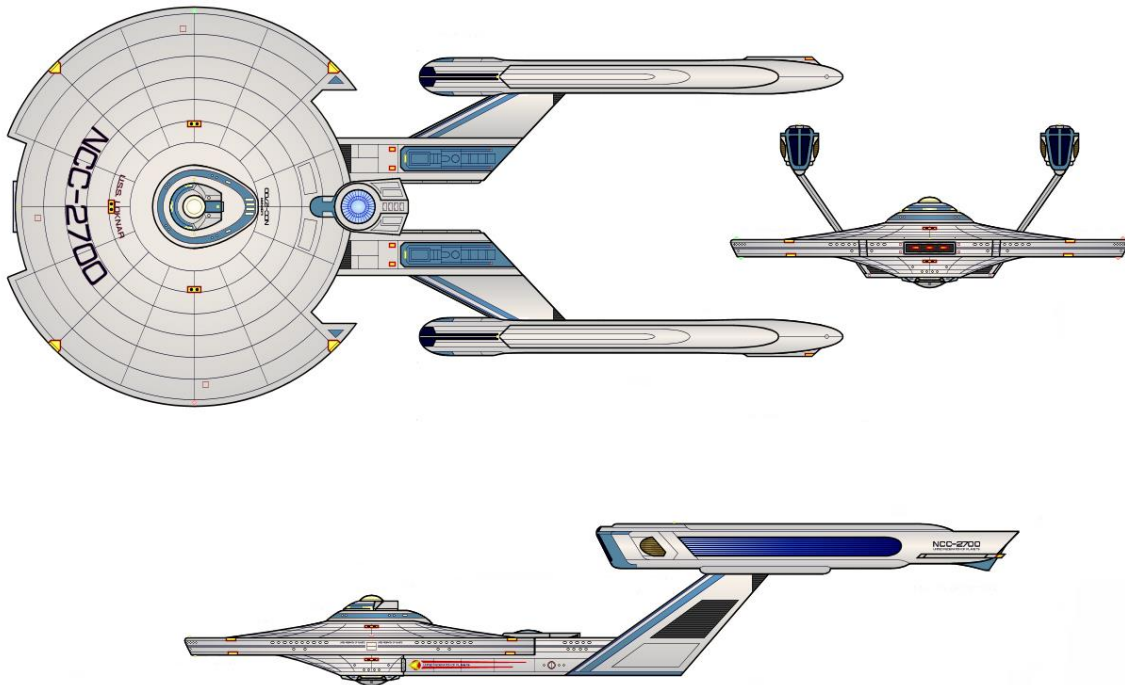
cmd	--	sec	+2	sci	--
conn	+1	eng	--	med	--

Talents

Loknar-class starships have the following Talents:

- Rapid-Fire Torpedo Launcher
- Rugged Design


Scale: 4



Cairo-class Variant

Entered Service 2271

In 2271, Starfleet's Advanced Starship Design Bureau created an updated *Loknar* design utilizing the new linear warp nacelle. The *USS Cairo* was the prototype of this new design. While the new engine granted the vessel with a significant power increase, it also had the detriment of lowering the starship's speed to a cruising speed of Warp 6 (OCU) and a top speed of Warp 8 (OCU). Most crews of the *Cairo*-class variants did not mind since they felt the increase in power of the *Cairo*-class variants' engines more than made up for the reduction in speed. Thirty-two *Cairo*-class variants of the *Loknar*



were original constructions while nearly 100 older model *Loknars* were refitted to this newer design over several years. These refits extended the lifespans of the *Loknars* for another quarter century until their retirement.

Changes: Increase Engines and Weapons each by +1.

Acknowledgements: I want to thank Stephen Near for inspiring me to redesign the *Loknar* for Star Trek Adventures with his own STA redesign of the *Chandley*. I'd also like to acknowledge [Sea Tyger](#) for providing his original fanmade STA stats for the *Loknar* which I extrapolated from. Thanks also to Neale "Vance" Davidson for providing the artwork of the TOS and TMP versions of the *Larson*. Finally, many thanks to Colin "Mephit James" Wilson and Michael Dismuke of [Continuing Mission](#) for their assistance with this rewrite of the *Loknar*-class frigate.

A list of known *Loknar*-class vessels can be found at Memory Beta [here](#).