

CALIFORNIA-CLASS

Entered Service: 2361

Overview: An unsung hero of the early Federation was the *Pioneer*-class; while smaller than then famed *Constitution*-class, it was the *Pioneers* that maintained and managed the growing alliance of worlds. Those ships and their captains built the infrastructure that allowed the Federation to prosper. With those ships in mind, the Starfleet Corp of Engineers designed the *California*-class. This utility ship was planned alongside the much more famous *Galaxy* and *Nebula*-class to do the important but less adventurous tasks: maintaining contact with new species, establishing or repairing planetary infrastructure, ferrying dignitaries, and many other tasks. Each *California*-class vessel was primarily devoted to particular branch of Starfleet—Command, Sciences, or Engineering—with each ship bearing livery of the appropriate division colour. Command vessels were often responsible with ferrying ambassadors and dignitaries and hosting low-level peace talks to resolve conflicts in new member worlds as well as ease the transition of legal and political concerns related with Federation membership. Engineering focused *California*-class vessels were responsible for introducing new member worlds to Federation technology, such as transporters, replicators, and holograms. These ships would work with locals in the construction of planetary transporter networks, communication arrays, or improving existing local public works. Scientific *California*-class starships brought Federation medical technology to new member worlds and allies; while seldom tasked with halting pandemics, they could inoculate against known contagions that might be carried by Starfleet officers as well as treating a myriad of minor illnesses and ailments Federation science had cured.

Capabilities: The *California*-class had the traditional ovoid saucer-shaped primary hull seen in many ships of the 2360s, such as the *Springfield*, *New Orleans*, *Niagra*, and *Galaxy*-class starships. This primary hull featured 11 decks and housed the bridge, crew quarters, and shuttlebay. Extended from the ventral side of the saucer section were two bulky pylons, which connected the primary hull to the ship's warp nacelles. Between the nacelles was a small secondary hull housing main engineering and the ship's deflector dish. The design evolves on the engineering technology of saucer septation, and is designed to be modular: its nacelles and secondary hull are able to be detached and replaced, easily extending the operational lifespan of a vessel. This design also allowed the ship to give priority power to the engines during emergencies while also separating the primary hull (and any important dignitaries) from radiation or warp plasma leaks. In medical ships, this also allowed engineering to be safety isolated and quarantined.

DIVISION SPECIALIZATION

The ship is specialized for the work of a particular branch of Starfleet. The ship has +2 to Command, Engineering, or Medicine. When attempting a Task assisted by the ship using that Department, once per scene you can reroll the ship's d20. Additionally, you generate one bonus Momentum on a success, which cannot be saved.

SYSTEMS

COMMS 10

ENGINES 10

STRUCTURE 08

COMPUTERS 10

SENSORS 08

WEAPONS 08

DEPARTMENTS

COMMAND —

SECURITY +1

SCIENCE —

CONN —

ENGINEERING —

MEDICINE —

SCALE: 4

WEAPONRY:

- Phaser Arrays
- Photon Torpedoes
- Tractor Beams (Strength 4)

TALENTS

California-class starships have the following Talents:

- Division Specialization
- Rugged Design

