BREEN H'REN

EMINOR NPC1

The lowest rank in the Breen military, it is believed H'rens are conscripts, chosen to serve for their desirable skills. H'tren specialize in a number of simple roles, such as sentry, bioengineer, field medic, or sharpshooter, with the last being most frequently encountered by Starfleet officers.

ATTRIBUTES

- CONTROL 10 FITNESS 08 PRESENCE 07
- DARING 10 INSIGHT 08 REASON 08
- DEPARTMENTS
- COMMAND 00 SECURITY 02 SCIENCE 00

 CONN 01 ENGINEERING 02 MEDICINE 01

STRESS: 10

ATTACKS:

- Unarmed Strike (Melee, 3&, Knockdown, Size 1H, Non-lethal)
- Dagger (Melee 3♠, Vicious 1, Size 1H, Deadly, Hidden 1)
- Polaron Disruptor Pistol (Range Long, 5&, Vicious 1, Size 1H)

SPECIAL RULES:

- Immune to Cold
- Sniper: When the H'ren takes the Aim Minor Action, they reduce the Difficulty of their next Attack by 1, in addition to the normal effects of the Aim Minor Action.

