

CABAL INFILTRATOR

[NOTABLE NPC]

The Suliban Cabal was a widespread terrorist organization that operated across several sectors of space. Initially the Cabal served a mysterious figure from the future who could only communicate with the past, sharing technology in an attempt to manipulate the timestream. Following the end of the Temporal Cold War, the Cabal pursued its own agenda.

TRAITS: Suliban, Genetically Enhanced

VALUES: Restore the Suliban People

ATTRIBUTES

CONTROL 10

FITNESS 10

PRESENCE 07

DARING 08

INSIGHT 09

REASON 07

DEPARTMENTS

COMMAND 00

SECURITY 02

SCIENCE 01

CONN 03

ENGINEERING 01

MEDICINE 02

FOCUSES: Bluffing, Computer Hacking, Hiding

STRESS: 12

ATTACKS:

- Unarmed Strike (Melee, 3♣, Knockdown, Size 1H, Non-lethal)
- Knife (Range, 3♣, Vicious 1, Size 1H, Deadly, Hidden 1)
- Disruptor Pistol (Range, 5♣, Vicious 1, Size 1H)

SPECIAL RULES:

■ **Enhanced Hearing:** When the cabal infiltrator attempts a Task to detect faint noises or discern the location of a sound, they can re-roll a d20.

■ **Night Vision**

■ **Sneaky:** When the cabal infiltrator attempts to remain unnoticed, hide, or move quietly, they can add an additional d20 to their dice pool.

