

GORN ENFORCER

[NOTABLE NPC]

Serving as freelance muscle, Gorn enforcers can be active soldiers or former members of the Hegemony's military force. Others are Gorn born on colony worlds seeking to earn a living through violence. Enforcers often find employment for the Orion Syndicate or bodyguards for Ferengi.

TRAITS: Gorn, Mercenary or Soldier

VALUES: Latinum Buys Loyalty

ATTRIBUTES

CONTROL 10

FITNESS 10

PRESENCE 07

DARING 08

INSIGHT 07

REASON 08

DEPARTMENTS

COMMAND 01

SECURITY 02

SCIENCE 00

CONN 01

ENGINEERING 02

MEDICINE 01

FOCUSES: Handheld Disruptors, Intimidation, Self Control

STRESS: 13

RESISTANCE: 1

ATTACKS:

- Unarmed Strike (Melee, 3♣, Knockdown, Size 1H, Non-lethal)
- Blade (Melee 4♣, Vicious 1, Size 1H, Deadly)
- Disruptor Pistol (Range, 6♣, Vicious 1, Size 1H)

SPECIAL RULES:

- **Thick Hide:** When the Gorn Enforcer succeeds at the Recover Task, they regain 3 Stress per Threat spent rather than 2.
- **Tough:** The Gorn Enforcer only suffers an injury after sustaining 6 damage instead of just 5.

