



## Ignis Caulibus

This rare plant flourishes in the most unpredictable of places; they have been known to spring up on dusty plains, in desert hollows, within a swamp or sprouting from a shady forest floor.

Ignis Caulibus consist of 2 distinct parts – the plant itself & the bright orange & red berries they produce every spring. The plant, if ingested, has a spicy flavor, reminiscent of chillies. The berries have a rich, tangy taste. When eaten individually, neither ingredient is noteworthy, but when consumed together the result is, literally, explosive.

**2D6 turns** after a creature eats a mixture of stems & berries, it develops a swollen stomach. Shortly after that (**the following turn**), the creature begins to belch. As the gas leaves the creature's mouth, it bursts into flame.

It is possible to aim a fiery belch at a target up to 3m away. The attack is considered to have a 50% chance of hitting. The target may attempt to avoid the attack by **Dodging**. A creature struck by the flaming burp suffers **3CD damage (Effects result in personal items catching fire)**. The consumption of a single plant results in **1D6 flaming burps**, with each occurring in consecutive rounds.

Plucked Ignis Caulibus lose their potency after 1 day. This may be extended to 2 days by a PC with a **Focus in Plants**.