



REMORA

LAUNCH YEAR: 2272

PRIMARY SHIPYARDS: Elysium Fields, Mars; Ceres Belt Facilities, Ceres; San Francisco Orbital Shipyards, Earth; Copernicus Shipyards, Luna

OVERVIEW: As the *Enterprise* entered drydock for a major refit after her famous five-year mission, a new wave of colonization and merchant activity was also beginning. As the edge of the frontier began to expand, so did attacks on colony convoys by Nausicaan and Orion raiders. Older outposts were threatened by Kzinti and Gorn incursions, among other threats. With existing escorts spread thin, Starfleet Command reached out to its various design bureaus for a new starship to help protect colonial operations as well as the growing merchant marine fleet.

The *Remora*-class was chosen because its design incorporated a great many pre-existing components which were already being used in other designs already under construction. This allowed it to be constructed quickly, and in fairly high numbers, once the *U.S.S. Remora* completed her trials in 2272.

The unusual secondary hull configuration provided ample room for fusion generators, which gave the class significant extra power for its phaser banks and shield generators.

Production of the *Remora*-class continued into the mid-2290s, with the class still serving well into the 24th century.

CAPABILITIES: Knowing that this starship would be facing well-armed opposition, two of the guiding principles of her design were “Make her nimble” and “Give her some teeth.” Since most raider activities took place at sublight speeds, the *Remora* was fitted with an impulse drive system originally intended for a vessel with a good deal more tonnage. Fed by the ship’s extensive generator system, this made the vessel both surprisingly quick and extremely agile. The class also had more warp speed capability than might have been expected, allowing them to easily keep up with the increasingly swift transports they were assigned to protect.

The greatest beneficiary of the ship’s extensive power grid was the tactical array. The ship’s four phaser banks were already among the most powerful on a vessel of her size, but the ability to pump a significant amount of extra power through them enabled the *Remora*-class to deal out a disproportionately effective attack when needed.

REFITS AND VARIANTS: Most of the early refits of this class were to power transmission systems, communications systems, and targeting computers.

SUGGESTED MISSION PROFILES: Patrol, Tactical Operations, Warship

NAMING CONVENTIONS: *Remora*-class ships are generally named after either aquatic lifeforms perceived as aggressive (such as *Pirahna* or *Hammerhead*), or Starfleet security officers who died in the line of duty. The initial registry range was from 3183-3220, but a computer error assigned registries from 5670 to 5685 to a production run at the Ceres facilities. As production continued, registries were assigned as they came up in the system.

SPACEFRAME

TRAIT: Federation Starship

SYSTEMS

COMMS 06

ENGINES 09

STRUCTURE 08

COMPUTERS 07

SENSORS 07

WEAPONS 09

DEPARTMENTS

COMMAND —

SECURITY +1

SCIENCE —

CONN +1

ENGINEERING +1

MEDICINE —

SCALE: 3

WEAPONS:

- Phaser Banks
- Tractor Beam (Strength 2)

TALENTS:

- Improved Impulse Drive
- Secondary Generators

U.S.S. DE FALCO

NCC-5766

NOTABLE STARSHIP (2286)

CLASS: *Remora*-class Escort
MISSION PROFILE: Patrol
COMMISSIONED: 2273
REFITS: 1 (+1 Comms)

TRAITS: Federation Starship

DIMENSIONS

Length: 210 meters
Beam: 170 meters
Draft: 60 meters

PROPULSION

Impulse Velocity: .7c
Cruising Velocity: Warp 7
Emergency Velocity: Warp 9

CREW COMPLEMENT: 162 officers and crew
CREW SUPPORT: 3

SYSTEMS

COMMS 07

ENGINES 09

STRUCTURE 08

COMPUTERS 07

SENSORS 07

WEAPONS 09

DEPARTMENTS

COMMAND 01

SECURITY 04

SCIENCE 02

CONN 04

ENGINEERING 02

MEDICINE 02

SCALE: 3
POWER: 14

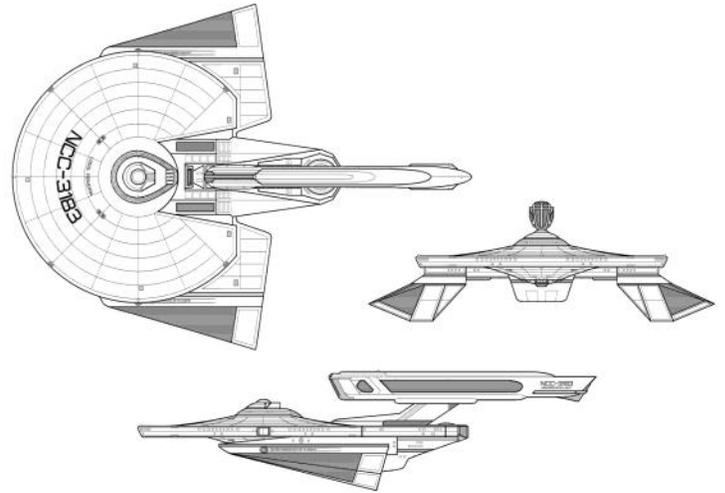
RESISTANCE: 3
SHIELDS: 12

WEAPONS:

- Phaser Banks (Energy, Range M, 8▲ Versatile 2)
- Tractor Beam (Strength 2)

TALENTS:

- Fast Targeting Systems
- Improved Impulse Drive
- Secondary Generators



Lieutenant Carmen De Falco was the security chief on the *Anton*-class cruiser *U.S.S. Sutherland*. She was killed while repelling a Klingon boarding action shortly before the imposition of the Organian peace treaty and the (temporary) cessation of hostilities between the Klingons and the Federation.

The ship that bears her name has spent most of her existence assigned to Starbase 24, either patrolling the Klingon Neutral Zone or escorting colonial transports through the Triangle or to Deep Space Station K-7. On more than one occasion, the *De Falco* has distinguished herself in combat, against a variety of aggressors. Her commanding officer, Captain Jefferson Wilkey, was a friend of Lieutenant De Falco's on the *Sutherland*; they served together on the old cruiser for nearly six years, and he is determined that his current ship will live up to his memories of her eponym.

"...we few, we happy few, we band of brothers."
— William Shakespeare