

# Star Trek

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## Frontiers

### TEMPUS FUGITIVE

#### PLAYERS:

Tanya, James, Ed, Eric, Tracy, Amber,

**STARDATE:** August 20<sup>th</sup> 2382

#### RECAP:

Five days after the events at the Barzan system, the Spitfire is still in orbit over Barzan IV. The Qwa'karran's have a single ship remaining in orbit as they are in negotiations with a Federation diplomat. Starfleet has sent a small task force to collect the remaining Cochrane's crew and the ship. The Spitfire has undergone a full Level 3 diagnostic of all systems as she remains on station.

Captain Chokotay of the USS Powhatan is set to arrive from the Delta Quadrant through the wormhole. He will be bringing Commodore Ker Avon of the Neo Starfleet with him.

### SPITFIRE MEDICAL BAY

Dr. Risha is in medical with Lt Acer. Acer is finishing up working on Petty Officer De'Cha who has come in for treatment due to injuries she says were sustained from combat training.

Risha is prepping her notes for the staff meeting this morning when Petty Officer Sosho Sh'velrek and Rob Ch'riner walk in. Sosho believes she is pregnant, which Risha is able to confirm. At two months pregnant but with a ten-month gestating cycle, Risha assures Sosho that she can still perform her normal duties for at least six months.

Ch'riner is nervous but happy.



**WARDROOM**

Commander Barker and his senior staff are breakfasting in the Wardroom reviewing the ship's reports and status. Yeoman Decker is going over the comm traffic reports as Risha walks in. Finishing the report, Decker informs Barker that Admiral Nimitz wants him to contact her.

With the senior staff reports complete, Barker contacts the Admiral who informs him that with all of the other Starfleet vessels and officials at Barzan that their being there is superfluous. The Spitfire is ordered to return back to Mars for a once over and Nimitz expects to see Barker at HQ that evening.



Sector Map

## **EXPLOSION**

At 11:03 AM Ship's time on the Spitfire, an explosion occurred on the border of the Vulcan and Tellerite sectors.

The explosion was a short burst of multiple exotic energy and radiation signatures, before rapidly diminishing.

Long range scanners of several ships in the area identified:

Hyperspace Energy

Tachyon Particles

<https://memory-alpha.fandom.com/wiki/Tachyon>

Hawking Radiation

[https://memory-beta.fandom.com/wiki/Hawking\\_radiation](https://memory-beta.fandom.com/wiki/Hawking_radiation)

Chroniton Radiation

<https://memory-beta.fandom.com/wiki/Chroniton>

Mu Radiation

[https://memory-beta.fandom.com/wiki/Mu\\_radiation](https://memory-beta.fandom.com/wiki/Mu_radiation)

## **INVESTIGATION:**

When the initial explosion in space occurs, the Spitfire is knocked out of the quantum slip stream so violently that the inertial dampeners had a hard time compensating. The main engine system went into shut down and Lt. Sopha had to use manual thrusters to stop an uncontrolled spin.

Engineering reported that the Red Matter core scrambled to prevent any real damage.

After an initial damage assessment and while the entire engine system was being rebooted, the Spitfires long range scanners were used to track the location of the explosion. Issa's assessment is that the burst of energy was quick and now rapidly dissipating. A civilian ship in the vicinity is detected and appears to have suffered some damage to its propulsion systems.

Commander Barker orders the Spitfire to investigate.

Using normal warp, the Spitfire finds a civilian ship drifting in space.

The ship is identified as the CCS Pik-Pik, and ESKAN Authority cargo freighter. Lt. Kel recognizes the configuration as one of the newer Mantiev built commercial ships.

Barker contacts the Pik-Pik and speaks with Captain Brie'en, who informs him that they have some injured personnel and their engine systems are nonfunctioning.



Captain Brie'en

Beaming over to the ship, Commander Barker and his Away Team are met by one of the few crewmen, Su'ud. A synth crewmember is offline on the side of the room. Su'ud guides the team to meet the captain. However, as they are walking through the passageways, they encounter a fight between two beings. One of the combatants is a Caitian who ends up being shot by a powerful beam weapon. Risha pursues the attacker, but he disappeared after turning a corner. Meanwhile, Risha tends to the dying Caitian.

Crewman Su'ud has no idea who either of the two combatants were and is as surprised by the sudden chaos as everyone else is. Before they can investigate further, radiation alarms begin blaring around the ship and from Issa and Corliss' tricorders.



Crewman Su'ud



Unknown Assailant



Unknown Caitian

### **TIME LOOP 1:**

Risha finds herself back in the Medical Bay, feeling slightly disoriented. Lt. Acer reminds her that she has a meeting to go to. Trying to shake a vague feeling of Déjà vu. This time around Barker, on impulse, decides to fly back home under normal warp, given the short distance to Earth.

Risha experiences the same events over again, up to the Spitfire Away Team beaming over to the Pik Pik.

When they arrive in the corridor, the two combatants are fighting differently. The Caitian is able to evade her attacker, who seeing the away team runs down the same hallway. The Caitian looks over at Risha with a smile, before alarms begin ringing aboard the ship.

### **TIME LOOP 2:**

Risha is in medical bay again, however this time she remembers everything from the last loop. She proceeds to the wardroom and tells the crew what is going on, reciting the reports that each of them gives as proof. Issa scans Risha and discovers that there is a dekyon field emanating from the amulet around Risha's neck. The Doctor has no idea why as it is just something she has always worn.

<https://memory-alpha.fandom.com/wiki/Dekyon>

Convinced that she is telling the truth, Barker contacts Admiral Nimitz and explains the situation. She informs him that she will have any Federation ships and bases between

Barzan and Earth scan for anomalies and that the Spitfire should make their flight as normal.

With the Spitfire's sensors sweeping, Issa is able to garner additional information about the explosion.

Barker orders the Spitfire to rendezvous with the damaged Pik-Pik.

This time when Barker contacts the ship, he asks about the crew. Captain Brie'en informs him that the majority of the crew are synths, with the exception of herself and three other Eskans. They also have two passengers on board. With the Pik-Pik on mute, Thog, suggests that the best tactical plan is to beam these passengers over to the Spitfire brig so they are not a danger.

Barker agrees and then suggests to the Captain of the Pik-Pik that it would be best for their safety if she evacuated the passengers to the Spitfire. When she agrees, Barker has the Spitfire Transporter Chief beam them to the brig instead.

Thog, Sopha, Dr. Risha, Corliss, and Chr'iner head down to the brig to secure and interrogate the passengers.

What they find are not the two combatants that Risha remembers, but a Doraffan archeologist and his suliban assistant. The archeologist, Dr. Shaku, is quite upset, and insists that he had all of the correct permits for his dig on Bracca V. Dr. Shaku was conducting an archeology expedition to recover artifacts left by his ancestors a thousand years ago.

The suliban assistant, Keeliss, is quick to anger, when Thog comments that the suliban were once known for terrorist acts in the name of some time traveling agency.

Risha confirms that neither of these two were who she saw. Thog relates this information to Commander Barker, and as they are in the middle of discussing next steps, the Spitfire's sensors indicate a radiation build up on the Pik-Pik.



Dr. Shaku

Keeliss

### **TIME LOOP 3:**

Risha is in medical bay again, she remembers everything vividly. After going to the wardroom and convincing the senior crew that they are stuck in some kind of loop, Barker has the ship use its Spatial Trajectory to make the short jump to earth. All systems appear to be normal when the ship begins its jump. But then Risha finds herself back in the Medical Bay.

### **TIME LOOP 3:**

After finding herself in the medical bay again, Risha, storms off to the bridge, before she remembers that the senior crew was in the wardroom. After arriving in the wardroom, she again convinces the crew of what is happening. With the further information regarding Dr. Shaku and the artifacts that the ship is carrying, she suggests that they beam everything off and put it into a stasis field. Thog's suggests that a tactical team should beam over to the Pik-Pik and secure all the crew before confiscating the cargo. Barker orders the ship to prep the spatial trajectory to intercept the Pik-Pik before the explosion occurs. All systems appear to be normal when the ship begins its jump, but then Risha finds herself back in the Medical Bay.

### **TIME LOOP 4:**

When Risha leaves the Medical Bay she sees Chief Engineer Vogner, who is now yelling into his comm badge, at his team. For some unknown reason to him, the Spatial Trajector burned out. Relaying this information to Barker, he informs the commander that ALL of the trajectors are burned out, including the extras. The senior crew arrive at the bridge, where Barker orders Issa to run internal scans of the ship to see what happened. During those scans Issa is alarmed to find that there isn't ANY hyperspatial signatures on board the ship, including what was still in Lt. Sopha. Issa further alarms Sopha by informing her that her tricorder reveals that her cells are deteriorating at high rate of decay. At Med Bay, Dr Risha is able to confirm Issa's initial findings. Desperately looking for answers, Sopha initial begins praying to Trelane before she remembers that the Qwa'karrans are still here in orbit of Barzan. Barker contacts the Qwa'karran ship seeking Olan, who informs them that Tamatic Jun would be of assistance. Tamatic Jun informs Barker to bring Sopha down to the Obelisk on Barzan. An away team of beams down with Sopha. In the Obelisk control room, Olan, Tamatic Jun, Sopha, and Dr. Risha help Sopha. Tamatic Jun informs them that the only way to counter the effects of her cellular decay is to bombard her with high doses of hyperspatial radiation. The process is painful but works, however there are side effects. Sopha's is now infused with a high level of hyperspatial energy. Unsteady on her feet at first, she begins to feel the beginnings of the effects, when there is a flash of light in her eyes.

**TIME LOOP 5:**

Risha finds herself back in the Med Bay, but this time only Lt. Acer is there. When she asks about Petty Officer Sosho, Acer does not understand. Checking the chronometer, she realizes it is 7:15 am ship time, not 8 am. Not only does Risha remember the time loops, but so does Sopha, who arrives in Med Bay to be checked out. Medical scans indicate that she has 600 rems of hyperspatial energy, which any other radiation should be lethal, but Sopha is in perfect health.

After meeting up with the rest of the senior crew and convincing them of the time loops, they agree on the plan of intercepting the Pik-Pik immediately, and giving them more time to figure things out before the explosion in space.

Barker orders the immediate flight of the Spitfire, not even bothering to contact Admiral Nimitz. They place a tachyon field around the ship as a way to mitigate any temporal disruptions.

The Spitfire contacts the Pik-Pik and orders her to stand down and prepare to be boarded for inspection. Barker informs Captain Brie'en that there is some sort of temporal event and the Pik-Pik is involved. He asks that she meet them in their transporter room and that they can inspect the ship.

After beaming over, the away team and the captain find the caitian and her assailant fighting in the corridors again. In their attempts to intervene, they are stymied by the personal forcefields that both combatants have on. The fighting becomes chaotic as Issa, Thog, and Sopha try to separate and subdue the two intruders, when without any warning, a burst of psychokinetic energy comes from Sopha. It knocks most of them across the corridor and disrupts the equipment on both of the intruders. Issa attempts to leap out of the path of the blast but falls to the deck below and breaks her leg. Thog, now has the upper hand on of the intruders, while Barker moves the caitian away from the fight.

Thog loses his composer while trying to interrogate the assailant and cuts part of the being's ear off to get him to talk. This action horrifies Corliss and the rest.

Barker tends to the caitian who identifies herself as Captain H'sira of Starfleet's Temporal Division from the future and that the being she has been fighting is named Og, who is a time jacking thief. With Og in binders and his technology apparently broken, H'sira informs the crew that she came from the 32<sup>nd</sup> century to stop him. Among the artifacts that Dr Shaku is bringing back is a sarcophagus which also contains a Slaver Stasis Box.

[https://memory-beta.fandom.com/wiki/Slaver\\_stasis\\_box](https://memory-beta.fandom.com/wiki/Slaver_stasis_box)

Because of her temporal tech, H'sira remembered each time loop, which is why they were always slightly different. She believes that what ever that explosion in space was, it somehow damaged the stasis field, and every time, Og tried to open it, it reset the time.

Checking with the Spitfire's database, the crew has Chief Engineer Vogner kit bash an overthrustrer device with a spatial trajectory to safely turn off the stasis field of the box.

When complete, Vogner beams over with the overthruster to the cargo hold where they open the sarcophagus and remove the box. As they finish nullifying the stasis field, the Spitfire warns Barker that the explosion in space has occurred and that the shock wave is heading their way. Barker orders the Spitfire to extend the tachyon field around both ships.

As the ships ride out the shock wave, a second Time Jacker appears and opens fire. The overthruster is hit and explodes, sending shrapnel into Crewman Chr'iner. However, the away team and H'sira are able to overcome the second assailant. Risha takes the wounded crewman back to the Spitfire for medical treatment.

Dr. Shaku is amazed that there was a slaver box within the sarcophagus, but H'sira informs him that the box will be returning with her and the two would be thieves back to her own time. Barker agrees with H'sira and Shaku reluctantly agrees.

With the two Time Jackers in custody and the box secured, H'sira signals her time ship and departs, thanking Barker and his crew for their help.

Barker informs Captain Brie'en that the Pik-Pik will have to accompany the Spitfire to Earth for the follow up investigation. Barker himself is now looking at his scheduled meeting with Admiral Nimitz with some chagrin as he and his crew will have to file ANOTHER classified report on what happened, not to mention all of the questions that the Temporal Agency will have.

The Spitfire secures the Pik-Pik and they head to earth at warp.



Strutter, Og's partner in crime