



LAUNCH YEAR: 2195

TIMEFRAME: 2259 (64 years of service, 6 refits)

MISSION PROFILE: Pathfinder and Reconnaissance Operations

TRAITS: Federation Starship, Walker-class, Dependable Workhorse

RESISTANCE: 3 **SCALE:** 3 **CREW SUPPORT:** 3

SHIELDS (12): □□□□□□□□□□□□

SYSTEMS

COMMS 07	ENGINES 08	STRUCTURE 07
COMPUTERS 08	SENSORS 08	WEAPONS 07

DEPARTMENTS

COMMAND 02	ENGINEERING 03	MEDICINE 02
CONN 03	SECURITY 02	SCIENCE 03

ATTACKS

- **Phaser Cannons:** Energy, Close, Damage 6, Versatile 2
- **Phaser Banks:** Energy, Medium, Damage 5, Versatile 2
- **Photon Torpedoes:** Torpedo, Long, Damage 4, High Yield
- **Tractor Beam** (Strength 2)

TALENTS

- **IMPROVED WARP DRIVE:** See page 224 of the core rulebook.
- **RUGGED DESIGN:** See page 225 of the core rulebook.
- **SOPHISTICATED ASTROMETRICS FACILITIES:** See page 225 of the core rulebook.

SPECIAL RULE

- **RELIABLE:** See page 216 of the core rulebook.