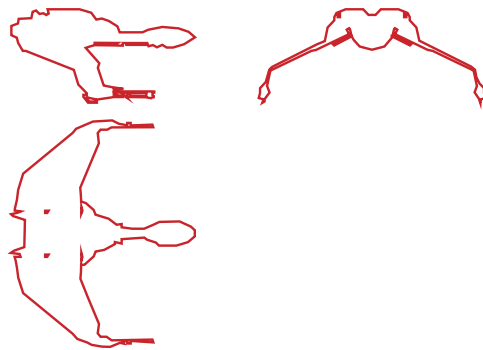
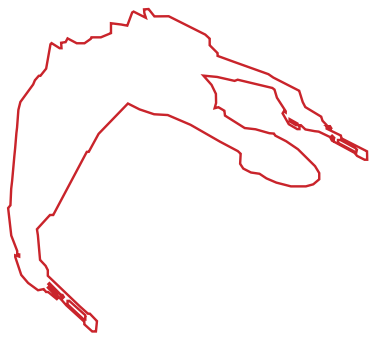


▶ PIVUM (EXCAVATOR)



LAUNCH YEAR: 2280

TIMELINE: 2293 (13 years of service, 1 refit)

MISSION PROFILE: Scientific and Survey Operations

TRAITS: Klingon Starship, Bird-of-Prey, Agile Raider, B'rel-Class Bird-of-Prey, Aging Relic

RESISTANCE: 3

SCALE: 3

CREW SUPPORT: 4

— SYSTEMS —

COMMS 8

ENGINES 9

STRUCTURE 8

COMPUTER 8

SENSORS 7

WEAPONS 9

— DEPARTMENTS —

COMMAND 2

ENGINEERING 3

MEDICINE 2

CONN 2

SECURITY 3

SCIENCE 3

— ATTACKS —

- **Disruptor Cannons:** Energy Weapon, 7, Intense
- **Photon Torpedoes:** Torpedo, 5, High Yield
- **Tractor Beam:** Tractor/Grapppler, 2

— SHIELDS —



— TALENTS —

- **CLOAKING DEVICE:** Activating the device is a major action which requires Reserve Power, and which requires a **Control + Engineering** task with a Difficulty of 2, assisted by the ship's **Engines + Security**. This is operated from the ship's Tactical position. If successful, the vessel gains the Cloaked trait. While cloaked, the vessel cannot attempt any attacks, nor can it be the target of an attack unless the attacker has found some way of detecting the cloaked vessel. While cloaked, a vessel's shields are down. Deactivating the cloaking device requires a minor action.
- **FAST TARGETING SYSTEMS:** When you use the Targeting Solution minor action, you may gain both benefits: re-roll a d20 on the next attack and choose the system hit by the attack.

- **HIGH-RESOLUTION SENSORS:** The vessel's sensors can gain large amounts of accurate data, though they are extremely sensitive. While the vessel is not in combat, any successful task assisted by the ship's Sensors gains 1 bonus Momentum. Bonus Momentum may not be saved.

— SPECIAL RULES —

- **LANDING GEAR:** The vessel is equipped to land safely on a planetary surface, and can return to space afterward. To land a ship requires **Reserve Power** be rerouted to Structure, and then requires someone at the helm to attempt a **Control + Conn** task with a Difficulty equal to the ship's Scale, assisted by the ship's **Structure + Conn**. This can Succeed at Cost. Success means the ship lands on the planet's surface. Taking off requires the same task attempt, but the Difficulty is reduced by 2.
- **LARGER CREW:** The ship's Crew Support is increased by 1.