

# "Before Trust Can Heal"

Written by Lewanika of Tabletop Journeys.

SUGGESTED ERA OF PLAY: Post-Dominion War (2383)

SUGGESTED SPOTLIGHT ROLE: Medicine, Science, Command

Mission Directives:

- Complete the critical scientific survey of the Pelagos Aurum Spur Nebula to improve Federation spacelane safety.
- Respond to reports of radiation exposure affecting Tellurian civilians in transit to Ardek Gravon Station.
- Provide or deploy medical support to assess and stabilize Tellurian patients.
- Coordinate with Tellurian authorities to determine treatment options and escalation if conditions worsen.

## SYNOPSIS

The crew conducts a time sensitive survey of a key spacelane when reports arrive of radiation exposure among Tellurian civilians bound for Ardek Gravon Station. Limited information demands a mobile medical response, forcing a choice between completing the survey and addressing a growing emergency as sensor windows rapidly close.

### Captain's Log:

**Star Date: 60015.1541**

*We began a time sensitive survey of FGC 2219 Pelagos Aurum Spur Nebula, mapping a narrow spacelane before ion shear and gravimetric tides corrupt sensors. Once conditions set in, data collection will be impossible for months. Mid operation, reports of radiation exposure among Tellurian civilians forced a decision between completing the survey or diverting resources to a medical emergency.*

### Chief Medical Officer's Log:

**Star Date: 60015.1541**

*I have received reports of radiation exposure affecting Tellurian civilians en route to Ardek Gravon Station. Details remain limited, but the risk of rapid deterioration is high. We are preparing a medical response to assess patients, determine needs, and coordinate with local authorities upon arrival.*

## MAJOR BEATS

### Act 1: "Survey Before the Storm"

While en route, the crew conducts a critical scientific survey of FGC 2219 Pelagos Aurum Spur Nebula, locally known as the Broken Horn Expanse. Unstable conditions and incomplete sensor data force careful choices between caution and progress as findings may reshape navigation through this vital spacelane.

### Act 2: "Medicine at the Mercy of Tradition"

The Chief Medical Officer receives incomplete reports of radiation exposure among Tellurian civilians bound for Ardek Gravon Station near the frontier of Tellurian space. With limited data and uncertain severity, the crew must choose between continuing a critical mapping survey or launching a mobile medical response. Present correct medical actions that risk diplomatic fallout and culturally acceptable choices that endanger patient outcomes.

### "The Morality of Delay"

Arrival at Ardek Gravon Station reveals severe injuries and troubling inconsistencies. Early treatment uncovers conflicting accounts and signals the exposure originated elsewhere. As conditions worsen, the

crew must balance investigation, cultural expectations, and urgency to act before the situation escalates beyond diplomacy.

### "When Mercy Must Break Tradition"

Emergency treatment escalates aboard Ardek Gravon Station as the crew and captain of a Tellurian freighter fall into critical condition. Complex physiology and cultural limits strain every decision as invasive procedures become unavoidable. To save lives, the crew must act decisively before full consent is secured, risking lasting diplomatic consequences where every success carries social cost and every delay carries human loss.

## MINOR BEATS

- Emergency departure from the nebula risks navigational errors as sensor interference worsens without warning.
- Station Tellurian medical staff reflect conservative traditions, requiring trust building before cooperation improves, while Tellurian leadership insists on procedural delays that clash with Starfleet medical protocols.

## KEY NPCS

### MAJOR: Dr. Ralvek Thoss

- A veteran Tellurian physician of the old guard, deeply bound to tradition and cautious reform. His approval may determine patient survival or lasting diplomatic fallout.

### Notable: Tellurian Freighter Captain

- Veteran Tellurian physician of the old guard whose approval shapes survival, protocol, and diplomatic fallout. Uses the Gul Tremak stat block STA 2E pg. 359 with Medicine and Science swapped in, CULTURED and RUTHLESS removed.

### Notable: Tellurian Freighter Captain

- Radiation exposed civilian commander whose rapid decline forces urgent medical and ethical decisions. Uses the Cardassian Glinn stat block STA 2E pg. 358 with Traits Tellurian and Freighter Captain.

### Notable: Vesh Korran

- Tellurian communications officer balancing protocol, compassion, and station politics. Uses the Cardassian Glinn stat block STA 2E pg. 358. With three Personal Threat

### Notable: Ensign Lorvan

- Shuttle pilot navigating hazardous conditions under severe time pressure. Uses the Starfleet Officer stat block STA 2E pg. 353 with increased Conn and Engineering.

## CONCLUSION

Conclude the mission by resolving patient outcomes and the crew's relationship with Tellurian authorities. Emphasize that success may include survival at a cost, strained diplomacy, or hard won trust. Allow medical decisions and cultural choices to shape future cooperation, reputation, and lingering ethical questions rather than offering a clean resolution.

## ADDING THIS MISSION TO YOUR CAMPAIGN

This mission fits easily into exploratory or diplomatic campaigns as a complication that tests medical ethics, command priorities, and cultural understanding. It can follow a routine survey or patrol, with outcomes shaping future relations, reputation, or access within Tellurian space.

